

Example Lists in Python

- List of `str`s:
 - `daysInWeek=["Sun", "Mon", "Tue", "Wed", "Thu", "Fri", "Sat"]`
- List of `float`s
 - `highTemps=[60.4, 70.2, 63.8, 55.7, 54.2]`
- Lists can contain >1 type
 - `wheelOfFortune=[250, 1000, "Bankrupt", "Free Play"]`

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Benefits of Lists

- Group related items together
 - Instead of creating separate variables
 - `sunday = "Sun"`
 - `monday = "Mon"`
- Convenient for dealing with large amounts of data
 - Example: could keep all the temperature data in a list if needed to reuse later
- Functions and methods for handling, manipulating lists

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List Operations

Similar to operations for strings

Concatenation	<code><seq> + <seq></code>
Repetition	<code><seq> * <int-expr></code>
Indexing	<code><seq>[<int-expr>]</code>
Length	<code>len(<seq>)</code>
Slicing	<code><seq>[:]</code>
Iteration	<code>for <var> in <seq>:</code>
Membership	<code><expr> in <seq></code>

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Lists: A Sequence of Data Elements

element daysInWeek

"Sun"	"Mon"	"Tue"	"Wed"	"Thu"	"Fri"	"Sat"
0	1	2	3	4	5	6

Position in the list len(daysInWeek) is 7

- `<listname>[<int_expr>]`
 - Similar to accessing characters in a string
 - `daysInWeek[-1]` is "Sat"
 - `daysInWeek[0]` is "Sun"

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Iterating through a List

- Read as
 - For every element in the list ...
 - An item in the list list object
- Equivalent to

```
for item in list:
    print(item) Iterates through items in list
```



```
for x in range(len(list)):
    print(list[x]) Iterates through positions in list
```

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Practice

- Get the *list* of weekend days from the days of the week list
 - `daysInWeek=["Sun", "Mon", "Tue", "Wed", "Thu", "Fri", "Sat"]`

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Practice

- Get the *list* of weekend days from the days of the week list
 - `daysInWeek=["Sun", "Mon", "Tue", "Wed", "Thu", "Fri", "Sat"]`
 - `weekend = daysInWeek[:1] + daysInWeek[-1:]` ← Gives back a *list* or
 - `weekend = [daysInWeek[0]] + [daysInWeek[-1]]` ← Gives back an element of list, which is a *str*

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Membership

- Check if a list contains an element**
- Example problem
 - `enrolledstudents` is a list of students who are enrolled in the class
 - Want to check if a student who attends the class is enrolled in the class

```
if student not in enrolledstudents:
    print(student, "is not enrolled")
```

Problem: If have a list `attendingstudents`, check if each attending student is an enrolled student

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List Methods

Method Name	Functionality
<code><list>.append(x)</code>	Add element <i>x</i> to the end
<code><list>.sort()</code>	Sort the list
<code><list>.reverse()</code>	Reverse the list
<code><list>.index(x)</code>	Returns the index of the first occurrence of <i>x</i> . Error if <i>x</i> is not in the list
<code><list>.insert(i, x)</code>	Insert <i>x</i> into list at index <i>i</i>
<code><list>.count(x)</code>	Returns the number of occurrences of <i>x</i> in list
<code><list>.remove(x)</code>	Deletes the first occurrence of <i>x</i> in list
<code><list>.pop(i)</code>	Deletes the <i>i</i> th element of the list and returns its value

Note: methods do **not** return a *copy* of the list ...

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Fibonacci Sequence

- Goal: Solve using *list*
- $F_0 = F_1 = 1$
- $F_n = F_{n-1} + F_{n-2}$
- Example sequence: 1, 1, 2, 3, 5, 8, 13, 21, ...

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Fibonacci Sequence

- Create a list of the 1st 15 Fibonacci numbers

$F_0 = F_1 = 1; F_n = F_{n-1} + F_{n-2}$

Grow list as we go

```
fibs = [] # create an empty list
fibs.append(1) # append the first two Fib numbers
fibs.append(1)
for x in range(2, 16): # compute the next 13 nums
    newfib = fibs[x-1]+fibs[x-2]
    fibs.append(newfib)

print(fibs) # print out the list
```

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fibs.py

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Fibonacci Sequence

- Create a list of the 1st 15 Fibonacci numbers

$F_0 = F_1 = 1; F_n = F_{n-1} + F_{n-2}$

- Create list
- Update values

```
fibs = list(range(15)) # creates a list of size 15,
# containing nums 0 to 14

fibs[0] = 1
fibs[1] = 1
for x in range(2, len(fibs)):
    newfib = fibs[x-1]+fibs[x-2]
    fibs[x] = newfib

for num in fibs: # print each num on sep line
    print(num)
```

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fibs2.py

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Lists vs. Arrays

- Briefly, lists are similar to arrays in other languages
 - More similar to *Vectors* in C++ and *ArrayLists* in Java
- Typically, arrays have **static** lengths
 - Can't insert and remove elements from arrays so that the length of the array changes
 - Need to make the array as big as you'll think you'll need

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Lists vs. Strings

- Strings are **immutable**
 - Can't be mutated?
 - Er, can't be modified/changed
- Lists are **mutable**
 - Can be changed
 - Changes how we call/changed

```
groceryList=["milk", "eggs", "bread", "Doritos", "OJ", \
            "sugar"]
groceryList[0] = "skim milk"
groceryList[3] = "popcorn"
groceryList is now ["skim milk", "eggs", "bread", \
                  "popcorn", "OJ", "sugar"]
```

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Practice in Interactive Mode

- list = [7,8,9]
- string = "abc"
- list[1]
- string[1]
- string.upper()
- list.reverse()
- string
- list
- string = string.upper()
- list = list.reverse()
- string
- list

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Special Value: None

- Special value we can use
 - E.g., Return value from function when there is an error
- Similar to **null** in Java
- If you execute

```
list = list.sort()
print(list)
```

 - Prints None because `list.sort()` does *not* return anything

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Practice: Wheel of Fortune

- Modify to keep track of previous guesses
 - If user made that guess before, print message
- What are the data types of the data we're modeling?

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Practice: Wheel of Fortune

- Model the wheel
 - Money
 - Bankruptcy, lose a turn, free spin
- Simulate spinning the wheel

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Practice: Wheel of Fortune

- Big set of puzzles
 - How do we represent?
 - How do we pick a puzzle?
 - How do we ensure no repeating of puzzle?

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Practice: Wheel of Fortune

- Big set of puzzles
 - How do we represent?
 - List of strings; each string is a puzzle
 - How do we pick a puzzle?
 - How do we ensure no repeating of puzzle?
- Alt 1:
 - Start at beginning of list, move to the next one until reach the end; repeat
- Alt 2:
 - Randomly pick a puzzle; remove puzzle from list (either using pop or remove); Repeat

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Copies of Lists

- What does the following code output?

```
x = [1, 2, 3]
y = x
y[0] = -1
print(y)
print(x)
```

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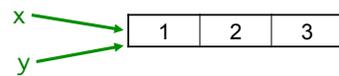
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List Identifiers are Pointers



```
x = [1, 2, 3]
y = x
```



- y is **not** a copy of x
 - Points to what x points to
- How to make a copy of y?

```
y = x + [] OR y = []
                ↑
            Empty list
                y.extend(x)
```

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Wrap Up

- Similarity and differences between lists and strings

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Assignments

- For Friday
 - Lab 5 due
 - A Comparison of bugs due (Broader Issue)
- Extra credit opportunities
 - Lab problems
 - Review articles (similar to broader issues)

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