

Objectives

- Data structure: Heaps
- Implementing a Priority Queue

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Review: Priority Queues for Sorting

1. Add elements into PQ with the number's value as its priority
2. Then extract the smallest number until done
 - Come out in sorted order

Sorting n numbers takes $O(n \log n)$ time, which is our goal running time. However, "known" data structures won't give us that running time.

Already know our "loops" will be $O(n)$

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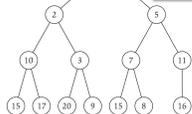
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Heap Defined

- Combines benefits of sorted array and list
- Balanced binary tree

root →

- Each node has *at most* 2 children
- Node value is its key



Heap order: each node's key is at least as large as its parent's

Note: **not** a binary search tree

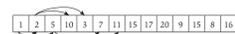
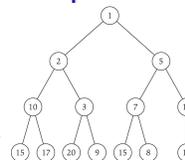
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Review: Implementing a Heap

- Option 1: Use pointers
 - Each node keeps
 - Element it stores, key
 - 3 pointers: 2 children, parent
- Option 2: No pointers
 - Requires knowing upper bound on n
 - For node at position i
 - left child is at $2i$
 - right child is at $2i+1$



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Implementing a Heap: Operations

- Finding the minimal element?

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Implementing a Heap: Operations

- Finding the minimal element
 - First element
 - $O(1)$

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Implementing a Heap: Operations

- Adding an element?
 - Assume heap has less than N elements

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Implementing a Heap: Operations

- Adding an element?
 - Could add element to last position
 - What are possible scenarios?



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Implementing a Heap: Operations

- Adding an element?
 - Could add element to last position
 - What are possible scenarios?
 - Heap is no longer balanced
 - Something that is almost a heap but a little off
 - Need **Heapify-up** procedure to fix our heap

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Heapify-Up

Heap Position where node added

```

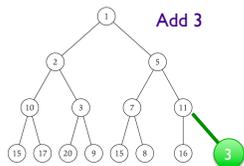
Heapify-up(H, i):
  if i > 1 then
    j=parent(i)=floor(i/2)
    if key[H[i]] < key[H[j]] then
      swap array entries H[i] and H[j]
      Heapify-up(H, j)
    
```

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Practice: Heapify-Up

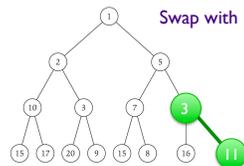


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Practice: Heapify-Up

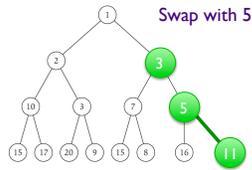


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Practice: Heapi fy-Up



Heapi fy-Up

- **Claim.** Assuming array H is almost a heap with key of $H[i]$ too small, Heapi fy-Up fixes the heap property in $O(\log i)$ time
 - Can insert a new element in a heap of n elements in $O(\log n)$ time

Heapi fy-Up

- **Claim.** Assuming array H is almost a heap with key of $H[i]$ too small, Heapi fy-Up fixes the heap property in $O(\log i)$ time
 - Can insert a new element in a heap of n elements in $O(\log n)$ time
- **Proof.** By induction
 - If $i=1$...

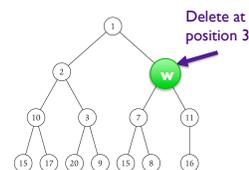
Heapi fy-Up

- **Claim.** Assuming array H is almost a heap with key of $H[i]$ too small, Heapi fy-Up fixes the heap property in $O(\log i)$ time
 - Can insert a new element in a heap of n elements in $O(\log n)$ time
- **Proof.** By induction
 - If $i=1$, is already a heap $\rightarrow O(1)$
 - If $i>1$, ...

Heapi fy-Up

- **Claim.** Assuming array H is almost a heap with key of $H[i]$ too small, Heapi fy-Up fixes the heap property in $O(\log i)$ time
 - Can insert a new element in a heap of n elements in $O(\log n)$ time
- **Proof.** By induction
 - If $i=1$, is already a heap $\rightarrow O(1)$
 - If $i>1$,
 - Swaps are $O(1)$
 - Swaps continue up to root (max) $\rightarrow \log i$

Deleting an Element



Deleting an Element

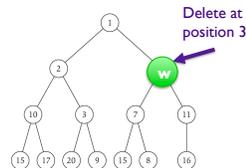
- Delete at position i
- Removing an element:
 - Messes up heap order
 - Leaves a "hole" in the heap
- Not as straightforward as Heapi fy-Up
- Algorithm
 1. Fill in element where hole was
 - Patch hole: move n^{th} element into i^{th} spot
 2. Adjust heap to be in order
 - At position i because moved n^{th} item up to i

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Deleting an Element



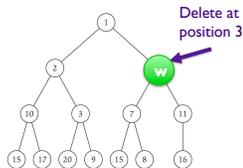
- What are the possibilities when we move n^{th} element (w) into spot where element was removed?

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Deleting an Element



- Two possibilities: element w is
 - Too small: violation is between it and parent → Heapi fy-Up
 - Too big: with one or both children → Heapi fy-Down (example: $w = 12$)

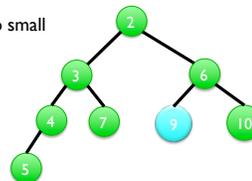
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Deleting an Element

Example where new key is too small



- Delete 9
- Replace with 5

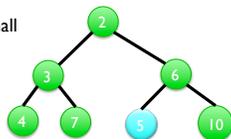
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Deleting an Element

Example where new key is too small



- Delete 9
- Replace with 5
- But $5 < 6$, so need to Heapi fy-Up

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Heapify-Down

```

Heapify-down(H, i):
  n = length(H)
  if 2i > n then
    Terminate with H unchanged
  else if 2i < n then
    left=2i and right=2i+1
    j be index that minimizes
      key[H[left]] and key[H[right]]
  else if 2i = n then
    j=2i

  if key[H[j]] < key[H[i]] then
    swap array entries H[i] and H[j]
    Heapify-down(H, j)
    
```

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Heapify-Down

```

Heapify-down(H, i):
  n = length(H)
  if 2i > n then      i is a leaf – nowhere to go
    Terminate with H unchanged
  else if 2i < n then
    left=2i and right=2i+1
    j be index that minimizes
      key[H[left]] and key[H[right]]
  else if 2i = n then
    j=2i

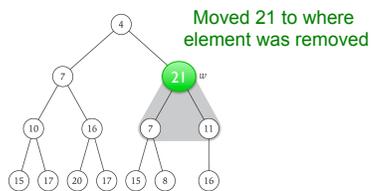
  if key[H[j]] < key[H[i]] then
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    Heapify-down(H, j)
    
```

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Practice: Heapify-Down

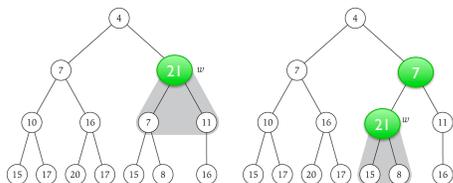


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Practice: Heapify-Down

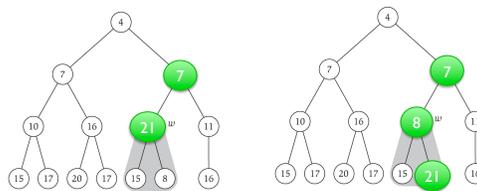


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Practice: Heapify-Down



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Runtime of Heapify-Down?

```

Heapify-down(H, i):
  n = length(H)
  if 2i > n then
    Terminate with H unchanged
  else if 2i < n then
    left=2i and right=2i+1
    j be index that minimizes O(1)
      key[H[left]] and key[H[right]]
  else if 2i = n then
    j=2i

  if key[H[j]] < key[H[i]] then
    swap array entries H[i] and H[j] O(1)
    Heapify-down(H, j)
    
```

Num swaps: $O(\log n)$

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Implementing Priority Queues with Heaps

Operation	Description	Run Time
StartHeap(N)	Creates an empty heap that can hold N elements	
Insert(v)	Inserts item v into heap	
FindMin()	Identifies minimum element in heap but does not remove it	
Delete(i)	Deletes element in heap at position i	
ExtractMin()	Identifies and deletes an element with minimum key from heap	

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Operation	Description	Run Time
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Comparing Data Structures

Operation	Heap	Unsorted List	Sorted List
StartHeap(N)			
Insert(v)			
FindMin()			
Delete(i)			
ExtractMin()			

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Comparing Data Structures

Operation	Heap	Unsorted List	Sorted List
StartHeap(N)	O(N)		
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Comparing Data Structures

Operation	Heap	Unsorted List	Sorted List
StartHeap(N)	O(N)	O(1)	O(1)
Insert(v)	O(log n)	O(1)	O(n)
FindMin()	O(1)	O(1)	O(1)
Delete(i)	O(log n)	O(n)	O(1)
ExtractMin()	O(log n)	O(n)	O(1)

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Additional Heap Operations

- Access elements in PQ by name
 - Maintain additional array **Position** that stores current position of each element in heap
- Operations:
 - Delete(Position[v])
 - Does not increase overall running time
 - ChangeKey(v, α)
 - Changes key of element v to key(v) = α
 - Identify position of element v in array (Position array)
 - Change key, heapify

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Assignments

- Journals: Finish Chapter 2 for Wednesday
- Problem Set 2 due Friday

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