

Objectives

Dynamic Programming: Computational Biology Applications

- RNA Secondary Structure
- Sequence Alignment

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Review: Dynamic Programming

What is the key idea?

What is our approach to solve a problem using dynamic programming?

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Review: Dynamic Programming

What is the key idea?

- Memoization: remember the answer for subproblems
 - Improves running time
 - Tradeoff in space

What is our approach to solve a problem using dynamic programming?

- Figure out what we're optimizing
- Figure out how to break the problem into subproblems
- Figure out how to compute solution from subproblems
- Define the recurrence relation between the problems

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What was the Key to Solving each of these Problems?

Weighted interval scheduling

Segmented least squares

Knapsack

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What was the Key to Solving each of these Problems?

Weighted interval scheduling

- Binary decision: job was in or wasn't
- Know conflicts → reduce problem

Segmented least squares

- Knew last point was definitely in one segment
 - Could reduce
- Multiway decision → many possibilities for segment starting point

Knapsack

- If select an item, reduce available size by item's size
 - Find opt solution for smaller weight, remaining items

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Applications of Dynamic Programming to Computational Biology

RNA SECONDARY STRUCTURE

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Dynamic Programming Over Intervals

Notation. $OPT(i, j)$ = maximum number of base pairs in a secondary structure of the substring $b_i b_{i+1} \dots b_j$

- What are the different cases?
- How does it affect the recurrence relation?
 - For example, when will we know that there isn't a pair?

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Dynamic Programming Over Intervals

Notation. $OPT(i, j)$ = maximum number of base pairs in a secondary structure of the substring $b_i b_{i+1} \dots b_j$

- Case 1.** If $i \geq j - 4$
 - $OPT(i, j) = 0$ by *no-sharp turns* condition
- Case 2.** Base b_j is not involved in a pair
 - $OPT(i, j) = OPT(i, j-1)$
- Case 3.** Base b_j pairs with b_t for some $i \leq t < j - 4$
 - non-crossing* constraint decouples resulting sub-problems
 - $OPT(i, j) = 1 + \max_t \{ OPT(i, t-1) + OPT(t+1, j-1) \}$
 - take max over t such that $i \leq t < j-4$ and b_t and b_j are Watson-Crick complements

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Recurrence Relation

Putting it all together...

j not in a base pair in optimal solution

$$OPT(i, j) = \max(OPT(i, j-1), \max_t (1 + OPT(i, t-1) + OPT(t+1, j-1)))$$

j in a base pair in optimal solution
Adds 1 pair
Look at remaining letters

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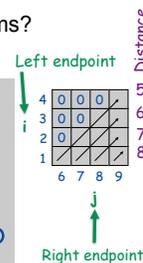
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RNA Algorithm

Q. What order to solve the sub-problems?

A. Do shortest intervals first

```
Initialize M[i, j] = 0 for i >= j-4
RNA(b1, ..., bn):
  for k = 5, 6, ..., n-1 (distances)
    for i = 1, 2, ..., n-k (start)
      j = i + k (end)
      M[i, j] = max(M[i, j-1],
                    max_t (1 + M[i, t-1] + M[t+1, j-1]))
  return M[1, n]
```



Costs?

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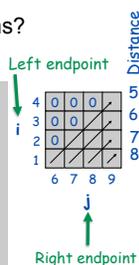
RNA Algorithm

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      M[i, j] = max(M[i, j-1],
                    max_t (1 + M[i, t-1] + M[t+1, j-1]))
  return M[1, n]
```

Running time: $O(n^3)$



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Dynamic Programming Summary

Recipe

- Characterize structure of problem
- Recursively define value of optimal solution
- Compute value of optimal solution
- Construct optimal solution from computed information

Dynamic programming techniques

- Binary choice: weighted interval scheduling
- Multi-way choice: segmented least squares
- Adding a new variable: knapsack
- Dynamic programming over intervals: RNA secondary structure

Top-down vs. bottom-up: different people have different intuitions

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SEQUENCE ALIGNMENT

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Problem

Google recurrence relations Search Advanced Search Preferences
 Customized based on rec
 Web Results 1 - 10 of about 2,070,000 for recurrence
 Did you mean: [recurrence relations](#)

How does Google know what I really meant?

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String Similarity

How similar are two strings?

- occurrence
- occurence

We intuitively can tell that these two are similar

- Systematic measurement?

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String Similarity

How similar are two strings?

- occurrence
- occurence

Measurements

- Gap (-): add a letter
- Mismatch

Which is the best measurement?

6 mismatches, 1 gap

1 mismatch, 1 gap

0 mismatches, 3 gaps

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Applications of String Similarity

Basis for Unix diff Covered in CS297 this spring

- Longest common subsequence

Spam filters

- Similarity to known spam message

Computational biology

- Ex: Figuring out how similar two genomes (sequences of A, C, G, T) are

Alignment with non English/natural language strings are less obvious how to align

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Edit Distance

[Levenshtein 1966, Needleman-Wunsch 1970]

- Gap penalty: δ
- Mismatch penalty: α_{pq} Parameters allow us to tweak cost
- If p and q are the same, then mismatch penalty is 0
- Cost = sum of gap and mismatch penalties

$\alpha_{TC} + \alpha_{GT} + \alpha_{AG} + 2\alpha_{CA}$

$2\delta + \alpha_{CA}$

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Sequence Alignment

Goal: Given two strings $X = x_1 x_2 \dots x_m$ and $Y = y_1 y_2 \dots y_n$ find alignment of minimum cost

An **alignment** M is a set of ordered pairs x_i-y_j such that each item occurs in at most one pair and **no crossings**

The pair x_i-y_j and $x_i'-y_j'$ **cross** if $i < i'$, but $j > j'$.



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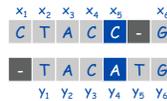
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Sequence Alignment Example

$X = CTACCG$
 $Y = TACTG$

Solution: $M = x_2-y_1, x_3-y_2, x_4-y_3, x_5-y_4, x_6-y_6$



What is the cost of M ?

$$\text{cost}(M) = \sum_{(x_i, y_j) \in M} \alpha_{x_i y_j} + \sum_{i: x_i \text{ unmatched}} \delta + \sum_{j: y_j \text{ unmatched}} \delta$$

mismatch gap

Recall: mismatch penalty is 0 if x_i and y_j are the same

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Sequence Alignment Case Analysis

Consider the last character of the strings X and Y : x_M and y_N

What are the possibilities for x_M and y_N in terms of the alignment?

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Sequence Alignment Case Analysis

- Consider last character of strings X and Y : x_M and y_N
- Case 1: x_M and y_N are aligned
 - Case 2: x_M is not matched
 - Case 3: y_N is not matched

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Sequence Alignment Case Analysis

- Consider last character of strings X and Y : x_M and y_N
- Case 1: x_M and y_N are aligned
 - Case 2: x_M is not matched
 - Case 3: y_N is not matched

$\text{OPT}(i, j) = \text{min cost of aligning strings } x_1 x_2 \dots x_i \text{ and } y_1 y_2 \dots y_j$

What are the costs for these cases?

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Sequence Alignment Cost Analysis

- Consider last character of strings X and Y : x_M and y_N
- Case 1: x_M and y_N are aligned
 - Pay mismatch for x_M-y_N + min cost of aligning rest of strings
 - $\text{OPT}(M, N) = \alpha_{x_M y_N} + \text{OPT}(M-1, N-1)$
 - Case 2: x_M is not matched
 - Pay gap for x_M + min cost of aligning rest of strings
 - $\text{OPT}(M, N) = \delta + \text{OPT}(M-1, N)$
 - Case 3: y_N is not matched
 - Pay gap for y_N + min cost of aligning rest of strings
 - $\text{OPT}(M, N) = \delta + \text{OPT}(M, N-1)$

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Sequence Alignment Cost Analysis

Base costs? → i or j is 0

- What happens when we run out of letters in one string before the other?

X = CTACCG
Y = TACTG

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Sequence Alignment: Problem Structure

Gaps for remainder of Y

$$OPT(i, j) = \begin{cases} j\delta & \text{if } i = 0 \\ \min \begin{cases} \alpha_{x,y} + OPT(i-1, j-1) \\ \delta + OPT(i-1, j) \\ \delta + OPT(i, j-1) \end{cases} & \text{otherwise} \\ i\delta & \text{if } j = 0 \end{cases}$$

Gaps for remainder of X

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Sequence Alignment: Algorithm

Cost parameters

```
Sequence-Alignment(m, n, x1x2...xm, y1y2...yn, δ, α)
for i = 0 to m
  M[0, i] = iδ
for j = 0 to n
  M[j, 0] = jδ

for i = 1 to m
  for j = 1 to n
    M[i, j] = min(α[xi, yj] + M[i-1, j-1],
                 δ + M[i-1, j],
                 δ + M[i, j-1])
return M[m, n]
```

Costs?

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Sequence Alignment: Analysis

```
Sequence-Alignment(m, n, x1x2...xm, y1y2...yn, δ, α)
for i = 0 to m
  for j = 0 to n
    M[i, j] = iδ
for j = 0 to n
  M[j, 0] = jδ

for i = 1 to m
  for j = 1 to n
    M[i, j] = min(α[xi, yj] + M[i-1, j-1],
                 δ + M[i-1, j],
                 δ + M[i, j-1])
return M[m, n]
```

O(mn)

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Example

X = bait Y = boot

α = 1, for vowel mismatch
α = 2, for other mismatches
δ = 2

		b	a	i	t
i	0	2	4	6	8
b	2				
o	4				
o	6				
t	8				

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Example

X = bait Y = boot

α = 1, for vowel mismatch
α = 2, for other mismatches
δ = 2

		b	a	i	t
i=1	0	2	4	6	8
b	2	0	2	4	6
o	4				
o	6				
t	8				

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Example

X = bait Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

			j →		
		b	a	i	t
i=2 ↓	0	2	4	6	8
	b	2	0	2	4
	o	4	2	1	3
	o	6			
	t	8			

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Example

X = bait Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

			j →		
		b	a	i	t
i=3 ↓	0	2	4	6	8
	b	2	0	2	4
	o	4	2	1	3
	o	6	4	3	2
	t	8			

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Example

X = bait Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

			j →		
		b	a	i	t
i=4 ↓	0	2	4	6	8
	b	2	0	2	4
	o	4	2	1	3
	o	6	4	3	2
	t	8	6	5	4

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Example

X = bait Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

			j →		
		b	a	i	t
i=4 ↓	0	2	4	6	8
	b	2	0	2	4
	o	4	2	1	3
	o	6	4	3	2
	t	8	6	5	4

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Sequence Alignment: Algorithm

```

Sequence-Alignment(m, n, x1x2...xm, y1y2...yn,  $\delta$ ,  $\alpha$ )
  for i = 0 to m
    M[0, i] = i $\delta$ 
  for j = 0 to n
    M[j, 0] = j $\delta$ 

  for i = 1 to m
    for j = 1 to n
      M[i, j] = min( $\alpha[x_i, y_j] + M[i-1, j-1]$ ,
                   $\delta + M[i-1, j]$ ,
                   $\delta + M[i, j-1]$ )
  return M[m, n]
    
```

What are the space costs?

When computing M[i,j], which entries in M are used?

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This Week

Problem Set 5 due Friday
 Keep reading Chapter 6

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