Objectives

- Divide and conquer algorithms
  - Counting inversions
  - Closest pair of points

Review

- Describe the template for divide and conquer solutions
- How can you compute D&C running times?
  - Describe first step
  - 2 ways to solve
- What are you looking for when unrolling the recurrence?

Review: Divide-and-Conquer

Divide et impera.
Veni, vidi, vici.
- *Julius Caesar*

- Divide-and-conquer process
  - Break up problem into several parts
  - Solve each part recursively
  - Combine solutions to sub-problems into overall solution
- Define a **recurrence relation** that describes the running time

Review: Recurrence Relations

- Use recurrences to analyze/determine the run time of divide and conquer algorithms
  - Number of sub problems
  - Size of sub problems
  - Number of times divided (number of levels)
  - Cost of merging problems
- How to solve
  - Unrolling
  - Substitution

COUNTING INVERSIONS

Comparing Rankings

- To determine similarity of rankings, need a metric
- Similarity metric: number of inversions between two rankings
  - My rank: 1, 2, …, n
  - Your rank: $a_1, a_2, \ldots, a_n$
  - Movies i and j *inverted* if i < j but $a_i > a_j$

Naïve/Brute force solution?

Movies

	A	B	C	D	E
Me	1	2	3	4	5
You	1	3	4	2	5

Inversions:
3-2, 4-2

Counting Inversions: Divide-and-Conquer

Assume number represents where item *should* be in the list, i.e., where it is in someone else's list

1 5 4 8 10 2 6 9 12 11 3 7

What was our solution so far?

Counting Inversions: Divide-and-Conquer

- Divide: separate list into two pieces

1 5 4 8 10 2 6 9 12 11 3 7

Divide: O(1)

1 5 4 8 10 2 | 6 9 12 11 3 7

Counting Inversions: Divide-and-Conquer

- Divide: separate list into two pieces
- Conquer: recursively count inversions in each half

1 5 4 8 10 2 6 9 12 11 3 7

Divide: O(1)

1 5 4 8 10 2 | 6 9 12 11 3 7

What is recurrence relation so far?

5 blue-blue inversions: 5-4, 5-2, 4-2, 8-2, 10-2

8 green-green inversions: 6-3, 9-3, 9-7, 12-3, 12-7, 12-11, 11-3, 11-7

Counting Inversions: Divide-and-Conquer

- Divide: separate list into two pieces
- Conquer: recursively count inversions in each half

1 5 4 8 10 2 6 9 12 11 3 7

Divide: O(1)

1 5 4 8 10 2 | 6 9 12 11 3 7

Conquer: 2T(n / 2)

5 blue-blue inversions: 5-4, 5-2, 4-2, 8-2, 10-2

8 green-green inversions: 6-3, 9-3, 9-7, 12-3, 12-7, 12-11, 11-3, 11-7

What do we need to do next?

Counting Inversions: Divide-and-Conquer

- Divide: separate list into two pieces
- Conquer: recursively count inversions in each half
- Combine: count inversions where a_i and a_j are in different halves, and return sum of three quantities

1 5 4 8 10 2 6 9 12 11 3 7

Divide: O(1)

1 5 4 8 10 2 | 6 9 12 11 3 7

Conquer: 2T(n / 2)

5 blue-blue inversions: 5-4, 5-2, 4-2, 8-2, 10-2

8 green-green inversions: 6-3, 9-3, 9-7, 12-3, 12-7, 12-11, 11-3, 11-7

Combine cost: ???

9 blue-green inversions: 5-3, 4-3, 8-6, 8-3, 8-7, 10-6, 10-9, 10-3, 10-7

Total = 5 + 8 + 9 = 22

Counting Inversions: Divide-and-Conquer

- Divide: separate list into two pieces
- Conquer: recursively count inversions in each half
- Combine: count inversions where a_i and a_j are in different halves, and return sum of three quantities

1 5 4 8 10 2 6 9 12 11 3 7

Divide: O(1)

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Conquer: 2T(n / 2)

5 blue-blue inversions: 5-4, 5-2, 4-2, 8-2, 10-2

8 green-green inversions: 6-3, 9-3, 9-7, 12-3, 12-7, 12-11, 11-3, 11-7

Combine: seems like $\Theta(n^2)$

9 blue-green inversions: 5-3, 4-3, 8-6, 8-3, 8-7, 10-6, 10-9, 10-3, 10-7

Total = 5 + 8 + 9 = 22

What would make figuring out blue-green inversions easier?

Counting Inversions: Combine

Combine: count blue-green inversions

- Assume each half is sorted
- Count inversions where a_i and a_j are in different halves
- Merge two sorted halves into sorted whole

to maintain sorted invariant

- What does sorting do for us?
- What is our algorithm for counting the inversions and merging?

Counting Inversions: Combine

Combine: count blue-green inversions

- Assume each half is sorted
- Count inversions where a_i and a_j are in different halves
- Merge two sorted halves into sorted whole

to maintain sorted invariant

Count: O(n)

13 blue-green inversions: 6 + 3 + 2 + 2 + 0 + 0

Merge: O(n)

We'll run through an example in a bit…

Counting Inversions: Implementation

```
Sort-and-Count(L)
   if list L has one element
      return 0 and the list L

   Divide the list into two halves A and B
   (iA, A) = Sort-and-Count(A)
   (iB, B) = Sort-and-Count(B)
   (i, L) = Merge-and-Count(A, B)

   total_inversions = iA + iB + i
   return total_inversions and the sorted list L
```

- Merge-and-Count
  - Pre-condition. A and B are sorted.
  - Post-condition. L is sorted.

Merge and Count

```
Merge-and-Count(A,B):
   i=0
   j=0
   inversions = 0
   output = []
   while i < A.size and B < B.size:
      output.append( min(A[i], B[j]) )
      if B[j] < A[i]:
         inversions += A.size – i
      update i or j
   Append the remainder of the non-exhausted list to
   the output
   return inversions and output
```

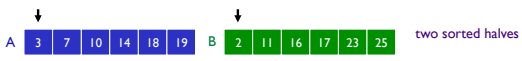

Merge and Count

Precondition: A and B are sorted

```
Merge-and-Count(A,B):
   i=0 (front of list A)
   j=0 (front of list B)
   inversions = 0
   output = []
   while A not empty and B not empty:
      output.append( min(A[i], B[j]) )
      if B[j] < A[i]:
         inversions += A.size – i (remaining elements in A)
      update i or j (whichever had smaller element)
   Append the remainder of the non-exhausted list to
   the output
   return inversions and output
```


Merge and Count Step

- Given two sorted halves, count number of inversions where a_i and a_j are in different halves
- Combine two sorted halves into sorted whole



Total:

Merge and Count

- Given two sorted halves, count number of inversions where a_i and a_j are in different halves
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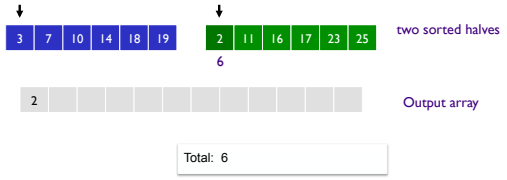

Total: 6

Merge and Count

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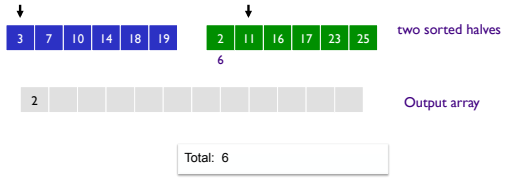

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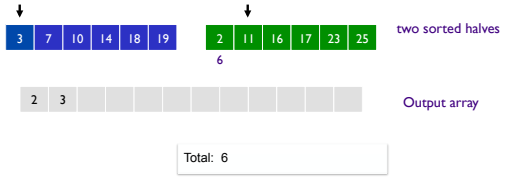

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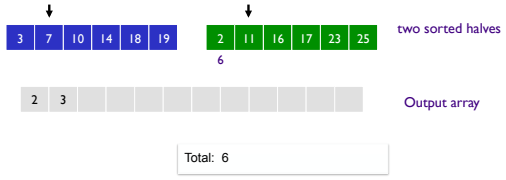

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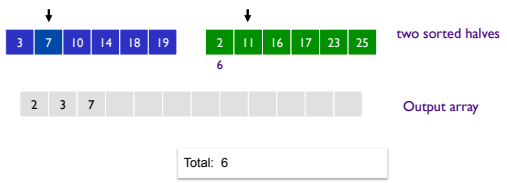

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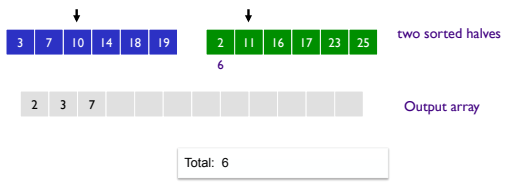

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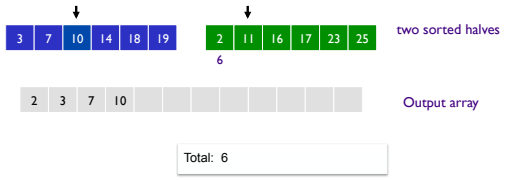

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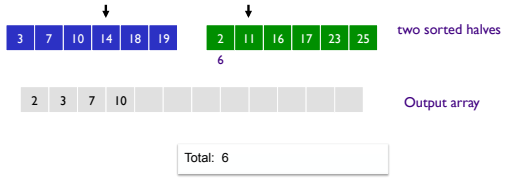

Total: 6

Merge and Count

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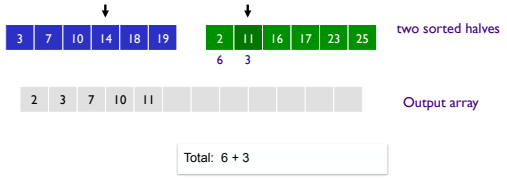

Total: 6 + 3

Merge and Count

- Given two sorted halves, count number of inversions where a_i and a_j are in different halves
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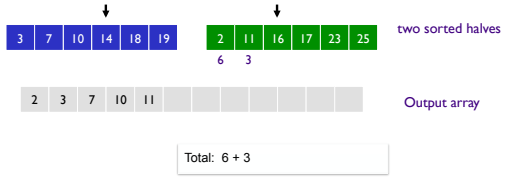

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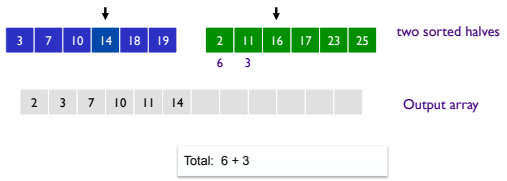

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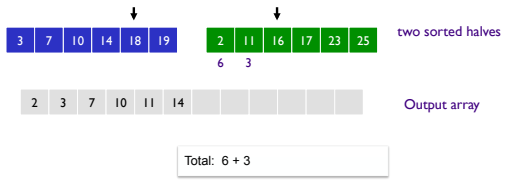

Total: 6 + 3

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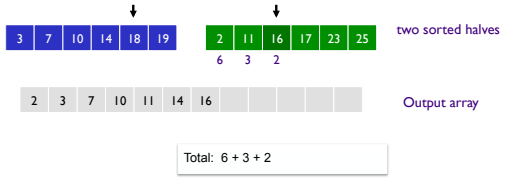

Total: 6 + 3 + 2

Merge and Count

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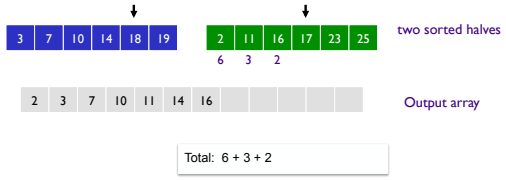

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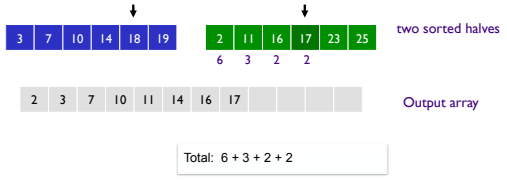

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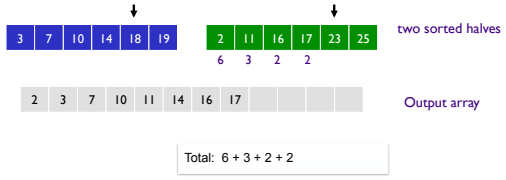

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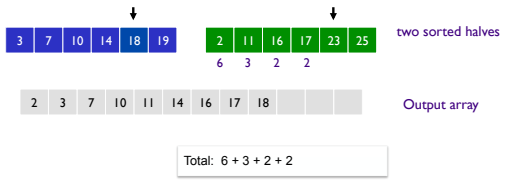

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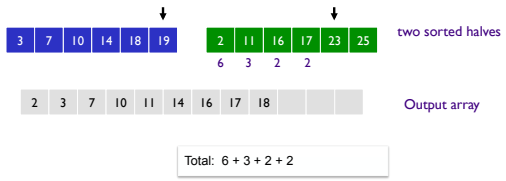

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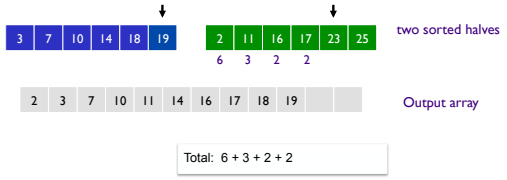

Total: 6 + 3 + 2 + 2

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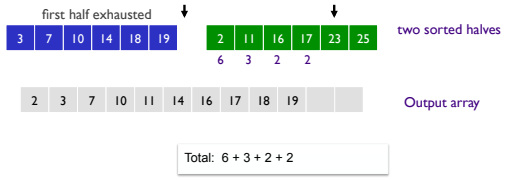

Total: 6 + 3 + 2 + 2

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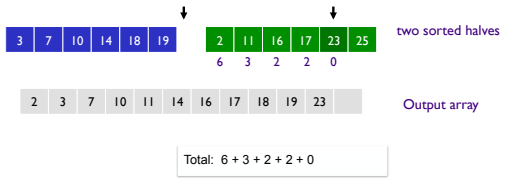
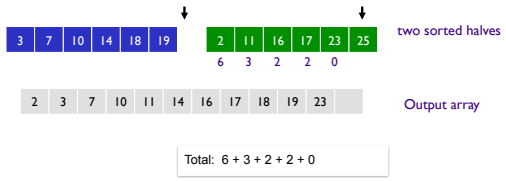


Total: 6 + 3 + 2 + 2 + 0

Merge and Count

- Given two sorted halves, count number of inversions where a_i and a_j are in different halves
- Combine two sorted halves into sorted whole



Total: 6 + 3 + 2 + 2 + 0

Merge and Count

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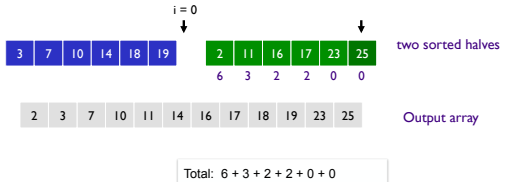

Total: 6 + 3 + 2 + 2 + 0 + 0

Merge and Count

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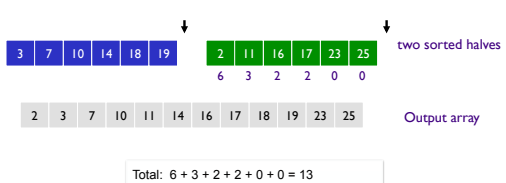


Total: 6 + 3 + 2 + 2 + 0 + 0 = 13

Counting Inversions: Implementation

```
Sort-and-Count(L)
   if list L has one element
      return 0 and the list L

   Divide the list into two halves A and B
   (i_A, A) = Sort-and-Count(A)
   (i_B, B) = Sort-and-Count(B)
   (i, L) = Merge-and-Count(A, B)

   total_inversions = i_A + i_B + i
   return total_inversions and the sorted list L
```

Recurrence relation?
Runtime of algorithm?

- Merge-and-Count
  - Pre-condition. A and B are sorted.
  - Post-condition. L is sorted.

Analysis

Recurrence Relation:

$T(n) \leq T(n/2) + T(n/2) + O(n)$

➔$T(n) \in O(n \log n)$

```
Sort-and-Count(L)
   if list L has one element
      return 0 and the list L

   Divide the list into two halves A and B
   (i_A, A) = Sort-and-Count(A)    T(n/2)
   (i_B, B) = Sort-and-Count(B)    T(n/2)
   (i, L) = Merge-and-Count(A, B)  O(n)

   return i = i_A + i_B + i and the sorted list L
```


CLOSEST PAIR OF POINTS

Computational Geometry

- Algorithms and data structures for geometrical objects
  - Points, line segments, polygons, etc.
  - Common motivator: large data sets → efficiency
- Some Applications
  - Graphics
  - Robotics
    - motion planning and visibility problems
  - Geographic information systems (GIS)
    - geometrical location and search, route planning

Closest Pair of Points

- Closest pair. Given *n* points in the plane, find a pair with smallest Euclidean distance between them.
  - Special case of nearest neighbor, Euclidean MST, Voronoi

fast closest pair inspired fast algorithms for these problems

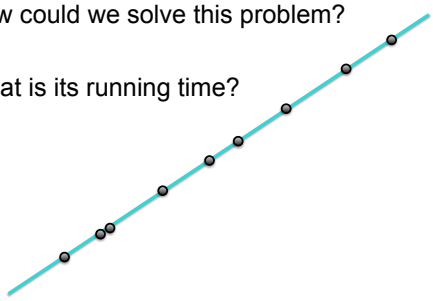
- Brute force?

Closest Pair of Points

- Closest pair. Given *n* points in the plane, find a pair with smallest Euclidean distance between them.
  - Special case of nearest neighbor, Euclidean MST, Voronoi.
- Brute force. Check all pairs of points p and q with $\Theta(n^2)$ comparisons

Simplify: All Points on a Line

- How could we solve this problem?
- What is its running time?



Simplify: All Points on a Line

- How could we solve this problem?
  - Sort the points
    - Monotonically increasing x/y coordinates
    - No closer points than neighbors in sorted list
  - Step through, looking at the distances between each pair
- What is its running time?
  - O(n logn)

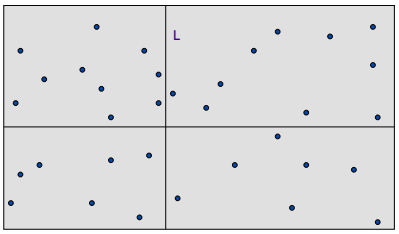
Why won't this work for 2D?

Closest Pair of Points

- Closest pair. Given *n* points in the plane, find a pair with smallest Euclidean distance between them.
  - Special case of nearest neighbor, Euclidean MST, Voronoi.
- Brute force. Check all pairs of points p and q with $\Theta(n^2)$ comparisons
- 1-D version. O(n log n)
  - Easy if points are on a line
- Assumption. No two points have same x coordinate *to make presentation cleaner*

Closest Pair of Points: First Attempt

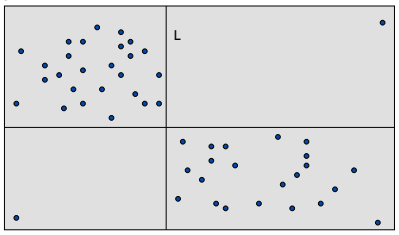
- Divide. Sub-divide region into 4 quadrants



Why does this seem to be a natural first step?
Any problems with implementing this approach?

Closest Pair of Points: First Attempt

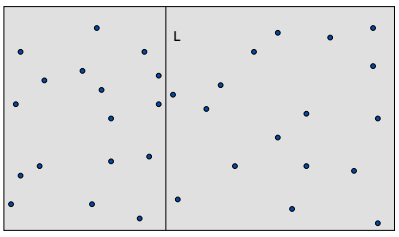
- Divide. Sub-divide region into 4 quadrants
- Obstacle. Impossible to ensure n/4 points in each piece



Closest Pair of Points

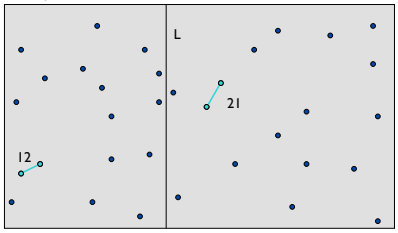
- Divide: draw vertical line L so that roughly ½n points on each side

How do we implement this?



Closest Pair of Points

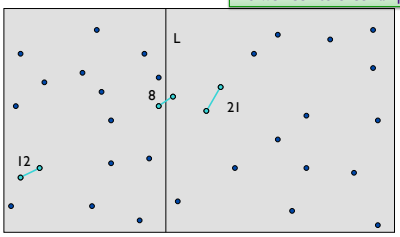
- Divide: draw vertical line L so that roughly ½n points on each side
- Conquer: find closest pair in each side recursively



Closest Pair of Points

- Divide: draw vertical line L so that roughly ½n points on each side
- Conquer: find closest pair in each side recursively
- Combine: find closest pair with one point in each side *seems like $\Theta(n^2)$*
- Return best of 3 solutions

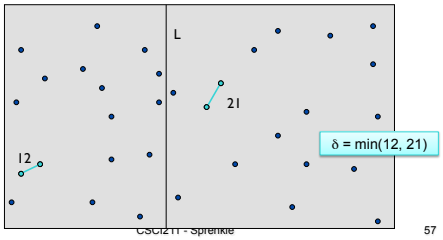
Do we need to check all pairs?



Closest Pair of Points

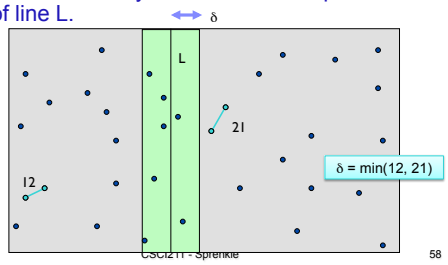
- Find closest pair with one point in each side, assuming that distance < δ

where δ = min(left_min_dist, right_min_dist)



Closest Pair of Points

- Find closest pair with one point in each side, assuming that distance < δ.
  - Observation: only need to consider points within δ of line L.



Assignments

- Continue reading Chapter 5
- PS6 due Friday
- Crowley talk Monday @ 7:30 p.m. in Stackhouse
  - *"From MoonShot to SunShot: Making Solar Energy Cost Competitive by 2020"*
  - Sakai entry
    - a one-sentence summary of the talk
    - 3 most important points of her talk
    - most surprising thing she mentioned
    - at least one question that you wondered during the talk
    - one problem that she posed that a computer scientist could help solve; tell me a little about your proposed solution