

## Objectives

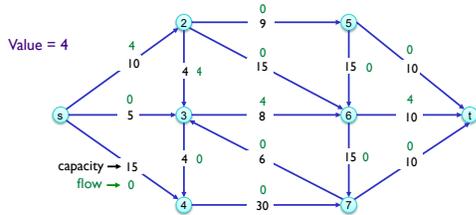
- Network Flow Applications
  - Circulation
  - Survey design
  - Airline scheduling
  - Capacity Scaling

## Review

- What is a flow network?
- What is our usual goal given a flow network?
  - How do we reach that goal?
- What is the Ford-Fulkerson algorithm?
- What is the min-cut?
  - How does it relate to the max flow?

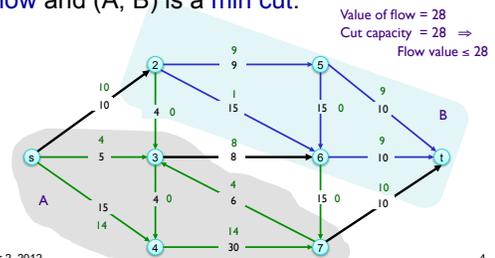
## Review: Network Flows

- An **s-t flow** is a function that satisfies
  - **Capacity condition:** For each  $e \in E$ :  $0 \leq f(e) \leq c(e)$
  - **Conservation condition:** For each  $v \in V - \{s, t\}$ :  $\sum_{e \text{ into } v} f(e) = \sum_{e \text{ out of } v} f(e)$
- The **value** of a flow  $f$  is  $v(f) = \sum_{e \text{ out of } s} f(e)$



## Review: Certificate of Optimality

- **Corollary.** Let  $f$  be any flow, and let  $(A, B)$  be any cut. If  $v(f) = \text{cap}(A, B)$ , then  $f$  is a **max flow** and  $(A, B)$  is a **min cut**.



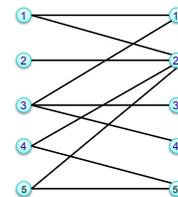
## Power of Max Flow Problem

Some problems with non-trivial combinatorial searches can be formulated as **max flow** or **min cut** in a directed graph

## Review: Bipartite Graph: Max Flow Formulation

**Problem:** find matching of largest possible size

How did we turn this into a max flow problem?

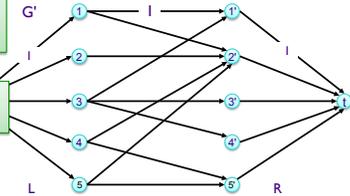


### Review: Bipartite Graph: Max Flow Formulation

- Create digraph  $G' = (L \cup R \cup \{s, t\}, E')$
- Direct all edges from L to R, and assign unit capacity
- Add source s, and unit capacity edges from s to each node in L
- Add sink t, and unit capacity edges from each node in R to t

What is cost of generating model?

What is C in this model?



### Summary of Approach

1. Model problem as a flow network
2. Run Ford-Fulkerson algorithm
3. Analyze running time
  - > Creating model
  - > FF algorithm

### Review: Circulation with Demands and Lower Bounds

- Feasible circulation
  - > Directed graph  $G = (V, E)$
  - > Edge capacities  $c(e)$  and lower bounds  $\ell(e)$ ,  $e \in E$
  - > Node supply and demands  $d(v)$ ,  $v \in V$
- Def. A circulation is a function that satisfies:
  - > For each  $e \in E$ :  $0 \leq f(e) \leq c(e)$  (capacity)
  - > For each  $v \in V$ :  $\sum_{e \text{ in to } v} f(e) - \sum_{e \text{ out of } v} f(e) = d(v)$  (conservation)

Force flow to use certain edges

**Circulation problem with lower bounds.**  
Given  $(V, E, \ell, c, d)$ , does a circulation exist?

### Review: Survey Design

- Design survey asking consumers about products
- Can only survey a consumer about a product if they own it
  - > Consumer can own multiple products
- Ask consumer  $i$  between  $c_i$  and  $c_i'$  questions
- Ask between  $p_i$  and  $p_i'$  consumers about product  $j$

**Goal:** Design a survey that meets these specs, if possible.

How can we model this problem?

### Bipartite Graph

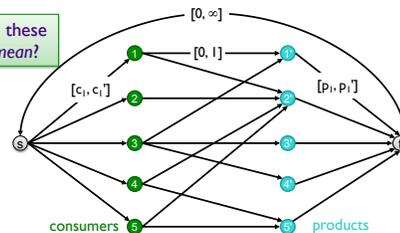
- Nodes: customers and products
- Edge between customer and product means customer owns product
- For each customer, range of # of products asked about
- For each product, range of # of customers asked about it

What does the flow represent?

### Survey Design Algorithm

- Formulate as a circulation problem with lower bounds
  - > Include an edge  $(i, j)$  if customer  $i$  owns product  $j$

What do these edges mean?



### Survey Design Algorithm

- Formulate as a circulation problem with alternative bounds on  $t \rightarrow s$ ?
  - How do we know if we can create a survey?
  - What is the survey?
  - How many solutions are there to this problem?
- Include an edge  $(i, j)$  if customer  $i$  is asked question  $j$ 
  - Overall # of questions asked (Flow conservation)
  - Range of # of products asked about
  - Range of # of customers asked
  - 1: customer asked question about product

No cap on total number of questions

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### Survey Solution

- If a feasible, integer flow solution, can create the survey
- Customer  $i$  will be surveyed about product  $j$  iff the edge  $(i, j)$  carries a unit of flow

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## 7.9 AIRLINE SCHEDULING

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### Airline Scheduling

- Scheduling goal:** efficient in terms of equipment usage, crew allocation, customer satisfaction, ...
- Our simplified problem:**
  - Flight segment: origin & destination airport, departure & arrival time
  - Use a plane for two flight segments  $(i, j)$  if
    - $i$ 's destination ==  $j$ 's origin & enough time to perform maintenance on plane OR
    - Add a flight segment in between that gets plane to  $j$ 's origin with adequate time in between

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### Scheduling Planes

- Maintenance time: 1 hour

Number	Origin	Departure	Destination	Arrival
1	Boston	6 a.m.	DC	7 a.m.
2	Philadelphia	7 a.m.	Pittsburgh	8 a.m.
3	DC	8 a.m.	LAX	11 a.m.
4	Philadelphia	11 a.m.	San Francisco	2 p.m.
5	San Francisco	2:15 p.m.	Seattle	3:15 p.m.
6	Las Vegas	5 p.m.	Seattle	6 p.m.

What is a valid use of one plane for > 1 segment?

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What is a valid use of one plane for > 1 segment?

1 → 3 → 5; 1 → 3 → 6

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### Problem Statement

- A flight  $j$  is *reachable* from flight  $i$  if it is possible to use the same plane for flight  $j$  as flight  $i$

**Goal:** Determine if it's possible to serve all  $m$  flights using at most  $k$  planes

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### Scheduling Planes

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Could we schedule all flights from previous example with only 2 planes?

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20

### Scheduling Planes

- Maintenance time: 1 hour

Number	Origin	Departure	Destination	Arrival
1	Boston	6 a.m.	DC	7 a.m.
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Yes.  
Plane A: 1 → 3 → 5  
Plane B: 2 → 4 → 6

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### Problem Statement

- A flight  $j$  is *reachable* from flight  $i$  if it is possible to use the same plane for flight  $j$  as flight  $i$

**Goal:** Determine if it's possible to serve all  $m$  flights using at most  $k$  planes

Ideas about our solution/approach?

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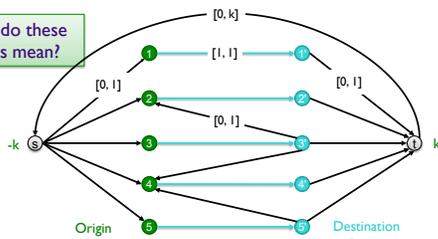
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### Airline Scheduling Algorithm

- Flow: airplanes; Nodes: airports
- Find a feasible circulation

What do these edges mean?



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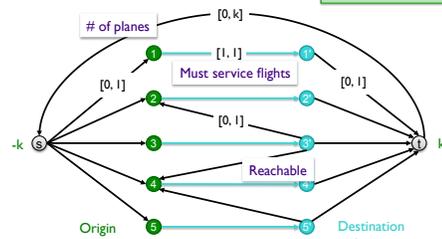
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23

### Airline Scheduling Algorithm

- Flow: airplanes; Nodes: airports
- Find a feasible circulation

How do we know if we have a solution?  
How do we get the solution?



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### Scheduling Solution

- Model
  - Flow: airplanes
  - Nodes: airports
- Use FF algorithm to generate flow
- Construct schedules by following edges from  $s$  to origin airports
  - Represents the schedule of one plane

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### Summary: Network Flow Algorithm Overview

1. Model problem as a network flow
  - What do nodes and edges represent?
  - What do the capacity and flow represent?
  - Do supply and demand play a role? If so, what is it?
  - Why is this a correct model?
2. Solve the problem using circulation
  - Is there a feasible circulation? What does that mean? How do you get the solution you're looking for?
3. Analyze runtime

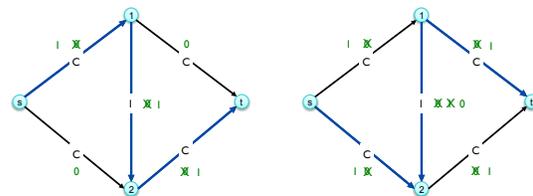
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### CHOOSING GOOD AUGMENTING PATHS

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### Ford-Fulkerson: Exponential Number of Augmentations

- Is generic Ford-Fulkerson algorithm polynomial in input size?
  - No. If max capacity is  $C$ , then algorithm can take  $C$  iterations.



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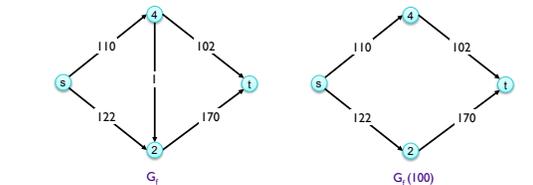
### Choosing Good Augmenting Paths

- Use care when selecting augmenting paths
  - Some choices lead to exponential algorithms
  - Clever choices lead to polynomial algorithms
  - If capacities are irrational, algorithm not guaranteed to terminate!
- **Goal: choose augmenting paths so that:**
  - Can find augmenting paths efficiently
  - Few iterations
- [Edmonds-Karp 1972, Dinitz 1970] Choose augmenting paths with:
  - Max bottleneck capacity
  - Fewest number of edges
  - *Sufficiently large bottleneck capacity*

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### Intuition for Capacity Scaling

- Choosing path with highest bottleneck capacity increases flow by max possible amount.
  - Don't worry about finding *exact* highest bottleneck path
  - Maintain scaling parameter  $\Delta$
  - Let  $G_r(\Delta)$  be the subgraph of the residual graph consisting of only edges with capacity at least  $\Delta$



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## Capacity Scaling

```

Scaling-Max-Flow(G, s, t, c)
  foreach e ∈ E, f(e) = 0
  Δ = greatest power of 2 less than or equal to C
  Gf = residual graph
  Gf(Δ) = Δ-residual graph

  while Δ ≥ 1:
    while there exists augmenting path P in Gf(Δ) :
      f = augment(f, c, P)
      update Gf(Δ)
    Δ = Δ / 2

  return f

```

- Why does this work?
- What is its running time?

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31

## Capacity Scaling

```

Scaling-Max-Flow(G, s, t, c)
  foreach e ∈ E, f(e) = 0
  Δ = greatest power of 2 less than or equal to C
  Gf = residual graph
  Gf(Δ) = Δ-residual graph

  while Δ ≥ 1:
    O(log C)
    while there exists augmenting path P in Gf(Δ) :
      f = augment(f, c, P)
      update Gf(Δ)
    Δ = Δ / 2

  return f

```

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## Capacity Scaling: Correctness

- **Assumption.** All edge capacities are integers between 1 and C.
- **Integrality invariant.** All flow and residual capacity values are integral.
- **Correctness.** If the algorithm terminates, then  $f$  is a max flow.
- **Pf.**
  - By integrality invariant, when  $\Delta = 1 \Rightarrow G_f(\Delta) = G_f$
  - Upon termination of  $\Delta = 1$  phase, there are no augmenting paths. ▀

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## Capacity Scaling: Running Time

- **Lemma 1.** The outer while loop repeats  $O(\log_2 C)$  times.
- **Proof.** Initially  $\Delta \leq C$ .  $\Delta$  decreases by a factor of 2 each iteration. ▀

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## Capacity Scaling: Running Time

What happens to the flow's value at each iteration of the loop?

- **Lemma 2.** Let  $f$  be the flow at the end of a  $\Delta$ -scaling phase. Then value of the maximum flow is at most  $v(f) + m \Delta$ .

Proof and further analysis in the book

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## This Week

- Wiki due Tuesday
  - 7.1-7.2, 7.5, 7.7
- Friday
  - Problem Set 9
- Course evaluations "open" on Wednesday in Sakai
  - Return by following Sunday evening

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36