

## Objectives

- Dynamic Programming
  - Weighted interval schedule
  - Segmented Least Squares

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## Review: Weighted Interval Scheduling

- Jobs have start time, end time, value/weight
  - Goal: schedule compatible jobs with maximum weight
- What was the key insight to solving the weighted interval scheduling problem?

Binary decision:

- Optimal solution for jobs 1 through j includes j or doesn't

- How do we pick the solution?

Choose the larger value of

- [choose j and the best solution of compatible jobs] OR  
[best solution if don't pick j]

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Then what did we do? 2

## Weighted Interval Scheduling: Memoization

- Store results of each sub-problem in a cache; lookup as needed.

Input:  $n$  jobs (associated start time  $s_j$ , finish time  $f_j$ , and value  $v_j$ )Sort jobs by finish times so that  $f_1 \leq f_2 \leq \dots \leq f_n$ Compute  $p(1), p(2), \dots, p(n)$ 

```
for j = 1 to n
  M[j] = empty
M[0] = 0
```

```
M-Compute-Opt(n) ← Call function with initial input
```

```
M-Compute-Opt(j):
  if M[j] is empty:
    M[j] = max(v_j + M-Compute-Opt(p(j)), M-Compute-Opt(j-1))
  return M[j]
```

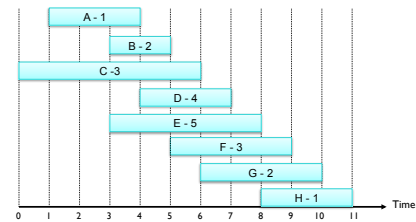
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## Example

- Jobs labeled as name – weight



M	0	A	B	C	D	E	F	G	H
0									

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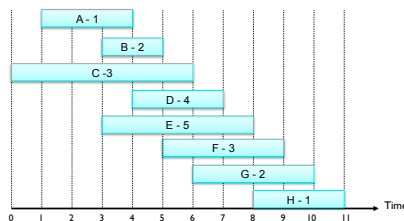
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## Example

What is the value of p for each job?

- Jobs labeled as name – weight



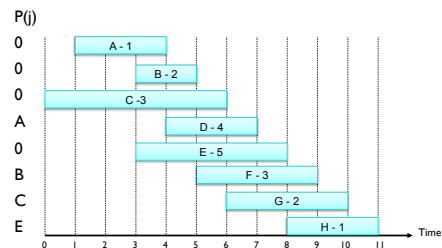
M	0	A	B	C	D	E	F	G	H
0									

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## Example



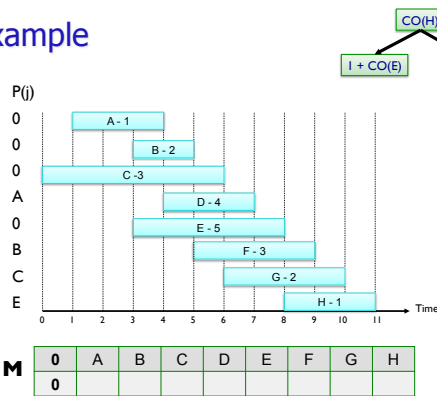
M	0	A	B	C	D	E	F	G	H
0									

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## Example

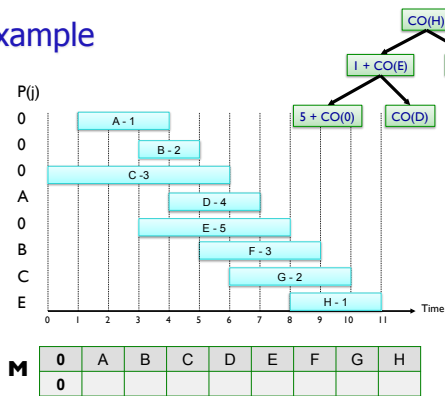


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## Example

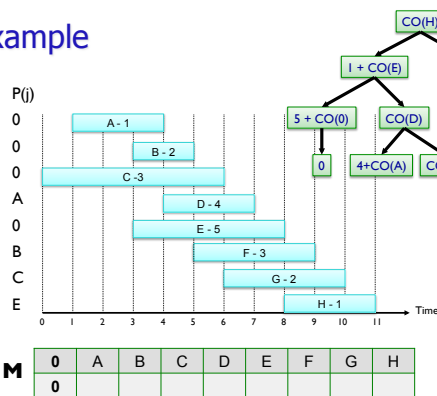


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## Example

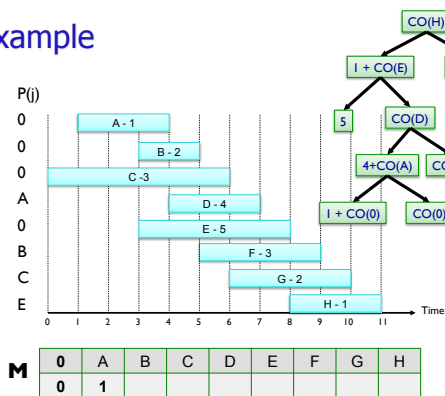


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## Example



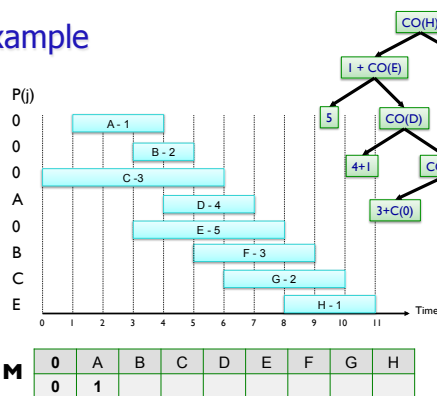
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## Example



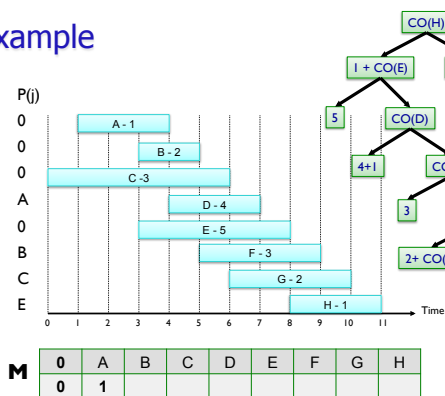
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## Example



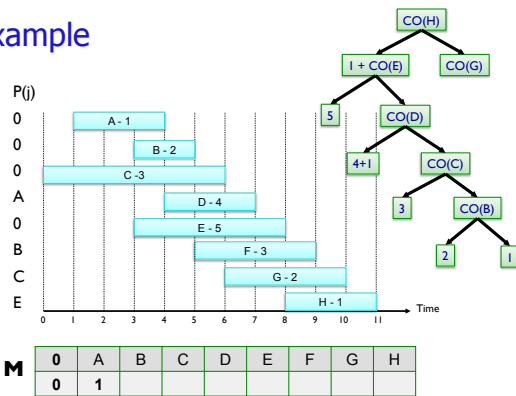
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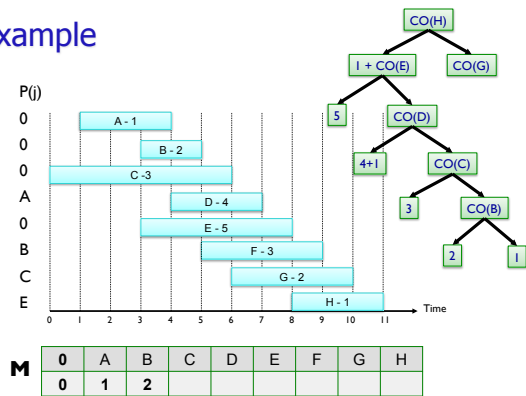
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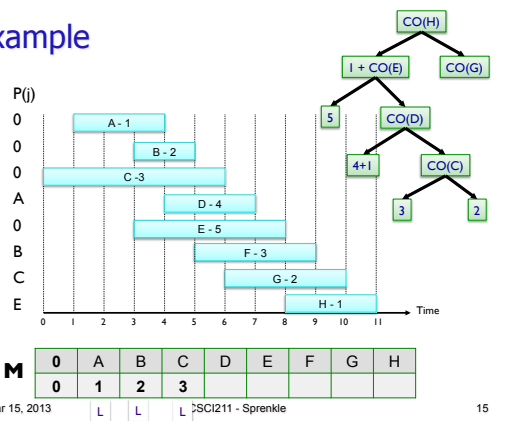
## Example



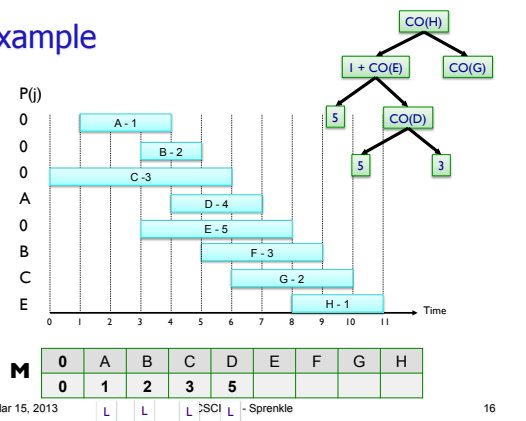
## Example



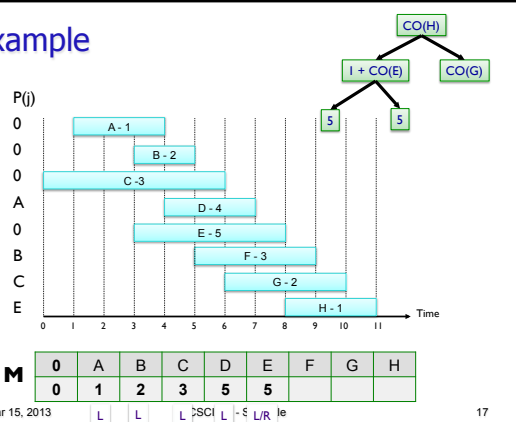
## Example



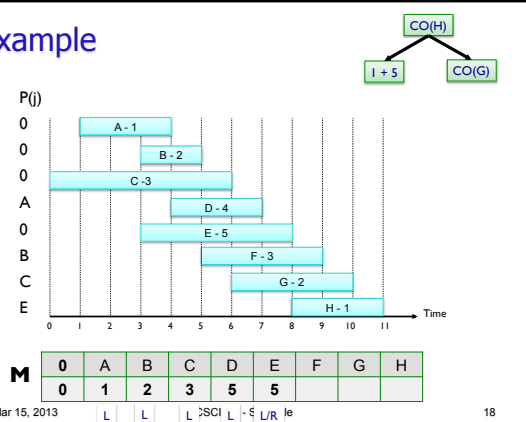
## Example



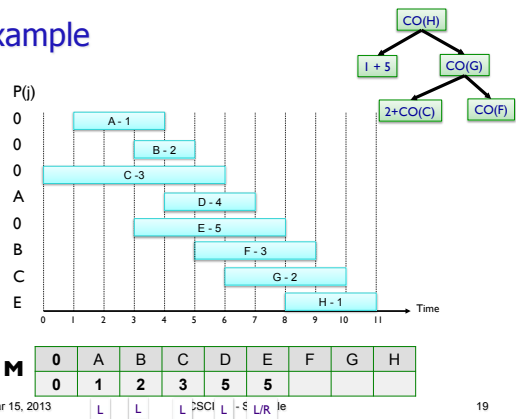
## Example



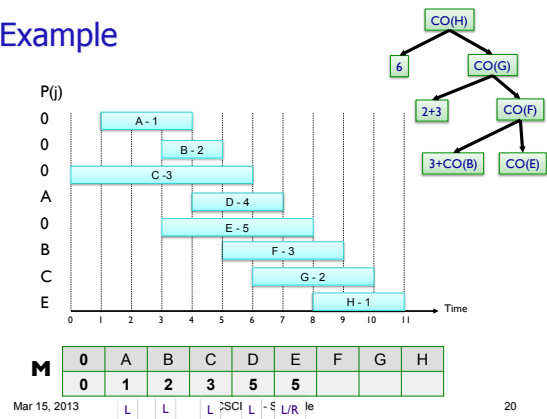
## Example



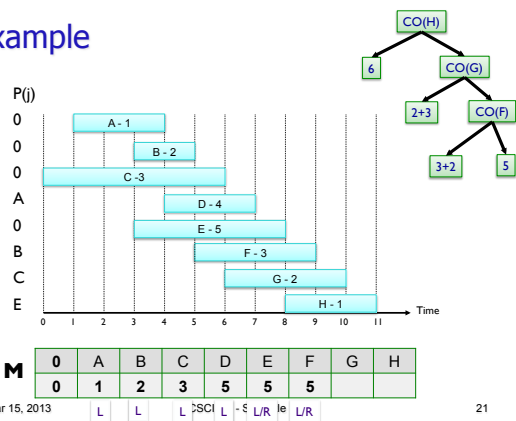
## Example



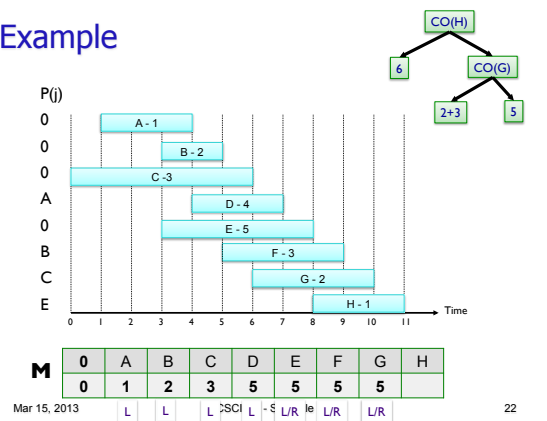
## Example



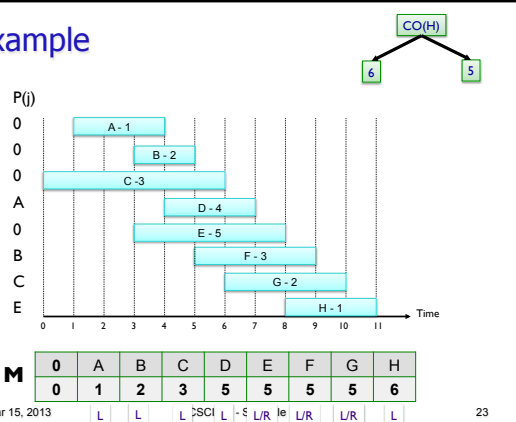
## Example



## Example



## Example

Weighted Interval Scheduling:  
Memoization Analysis

Costs?

Input:  $n$  jobs (associated start time  $s_j$ , finish time  $f_j$ , and value  $v_j$ )

Sort jobs by finish times so that  $f_1 \leq f_2 \leq \dots \leq f_n$   
 Compute  $p(1)$ ,  $p(2)$ , ...,  $p(n)$

for  $j = 1$  to  $n$   
 $M[j] = \text{empty}$   
 $M[0] = 0$

**M-Compute-Opt(n)**

**M-Compute-Opt(j):**  
 if  $M[j]$  is empty:  
 $M[j] = \max(v_j + M\text{-Compute-Opt}(p(j)), M\text{-Compute-Opt}(j-1))$   
 return  $M[j]$

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## Weighted Interval Scheduling: Memoization Analysis

Input:  $n$  jobs (associated start time  $s_j$ , finish time  $f_j$ , and value  $v_j$ )

Sort jobs by finish times so that  $f_1 \leq f_2 \leq \dots \leq f_n$   $O(n \log n)$   
 Compute  $p(1), p(2), \dots, p(n)$   $O(n \log n)$

```

for j = 1 to n
  M[j] = empty  O(n)
  M[0] = 0

M-Compute-Opt(n)  O(n)

M-Compute-Opt(j):
  if M[j] is empty:
    M[j] = max(v_j + M-Compute-Opt(p(j)), M-Compute-Opt(j-1))
  return M[j]
  
```

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## Weighted Interval Scheduling: Running Time

- **Claim.** Memoized version of algorithm takes  $O(n \log n)$  time
  - Sort by finish time:  $O(n \log n)$
  - Computing  $p(\cdot)$ :  $O(n \log n)$
  - M-Compute-Opt( $j$ ): each invocation takes  $O(1)$  time and either
    - (i) returns an existing value  $M[j]$
    - (ii) fills in one new entry  $M[j]$  and makes two recursive calls
  - Progress measure  $\Phi = \#$  nonempty entries of  $M[\cdot]$ 
    - (i) initially  $\Phi = 0$ , throughout  $\Phi \leq n$
    - (ii) increases  $\Phi$  by 1  $\Rightarrow$  at most  $2n$  recursive calls
  - Running time of M-Compute-Opt( $n$ ) is  $O(n)$ .
- **Remark.**
  - $O(n)$  if jobs are *pre-sorted* by start and finish times

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## Weighted Interval Scheduling: Finding a Solution

- Dynamic programming algorithms compute **optimal value**
- What if we want the **solution** itself (not simply the value)?
- Do some post-processing
  - Looking at  $M$ , how do we know which set of intervals were chosen?

**M**

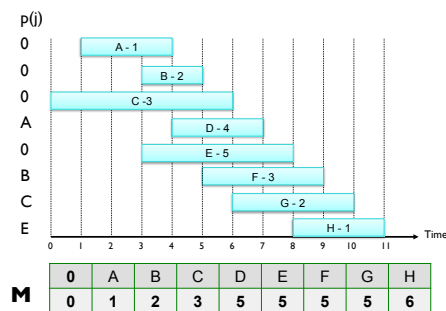
0	A	B	C	D	E	F	G	H
0	1	2	3	5	5	5	5	6

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## Towards Finding a Solution



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## Weighted Interval Scheduling: Finding a Solution

- Dynamic programming algorithms compute **optimal value**
- What if we want the **solution** itself (not simply the value)?
- Do some post-processing

```

M-Compute-Opt(n)
Find-Solution(n)

def Find-Solution(j):
  if j = 0:
    output nothing
  elif v_j + M[p(j)] > M[j-1]:
    print j
    Find-Solution(p(j))
  else:
    Find-Solution(j-1)
  
```

Runtime?  $O(n)$

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## Turning it Around...

- We solved the Fibonacci problem as both recursive/ memoized and an **iterative** algorithm

Can we write this algorithm as an **iterative** solution?

Input:  $n$  jobs (associated start time  $s_j$ , finish time  $f_j$ , and value  $v_j$ )

Sort jobs by finish times so that  $f_1 \leq f_2 \leq \dots \leq f_n$   
 Compute  $p(1), p(2), \dots, p(n)$

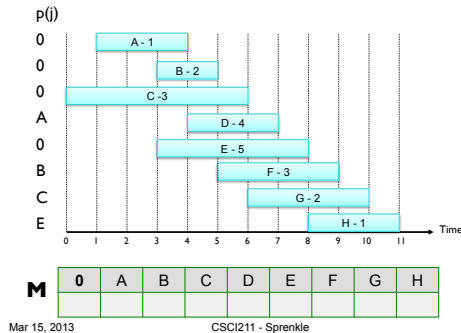
```

for j = 1 to n
  M[j] = empty
  M[0] = 0
  M-Compute-Opt(n)
  
```

```

M-Compute-Opt(j):
  if M[j] is empty:
    M[j] = max(v_j + M-Compute-Opt(p(j)), M-Compute-Opt(j-1))
  return M[j]
  
```

## Towards Iterative Solution...



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## Iterative Solution

- Build up solution from subproblems instead of breaking down

Input:  $n, s_1, \dots, s_n, f_1, \dots, f_n, v_1, \dots, v_n$

Sort jobs by finish times so that  $f_1 \leq f_2 \leq \dots \leq f_n$ .

Compute  $p(1), p(2), \dots, p(n)$

$M[0] = 0$   
 for  $j = 1$  to  $n$   
 $M[j] = \max(v_j + M[p(j)], M[j-1])$

Runtime?  
 $O(n)$

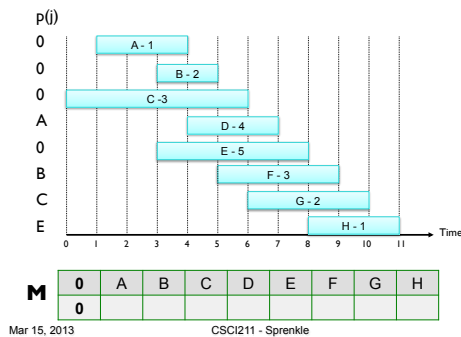
- Typically, we'll take iterative approach

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## Example: Iteratively



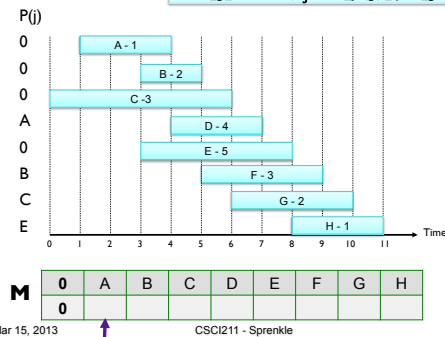
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## Example: Iteratively

$M[j] = \max(v_j + M[p(j)], M[j-1])$



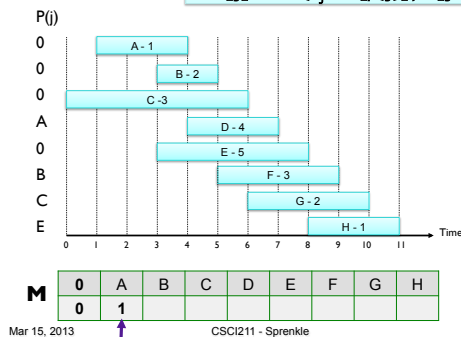
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## Example: Iteratively

$M[j] = \max(v_j + M[p(j)], M[j-1])$



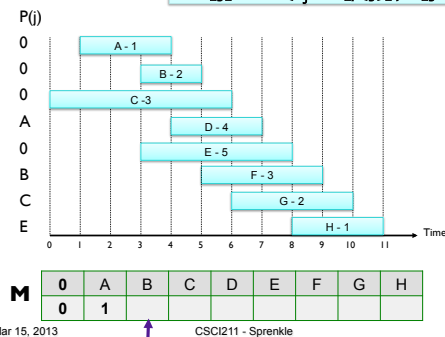
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## Example: Iteratively

$M[j] = \max(v_j + M[p(j)], M[j-1])$

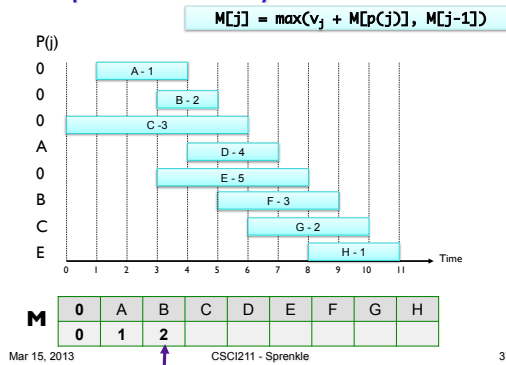


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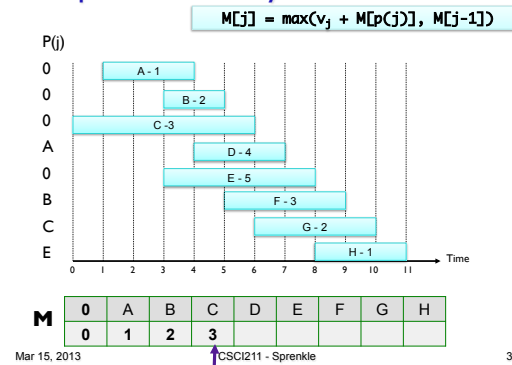
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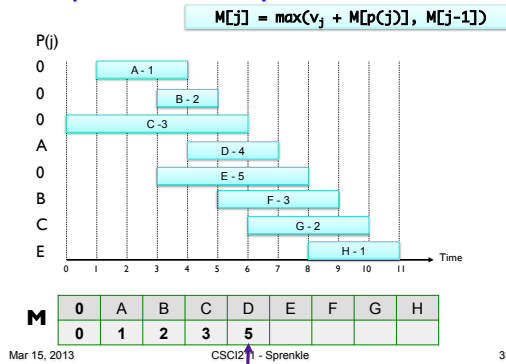
## Example: Iteratively



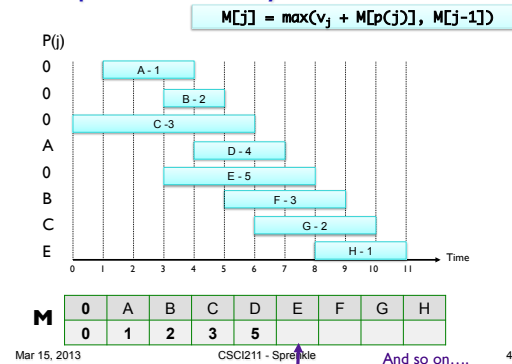
## Example: Iteratively



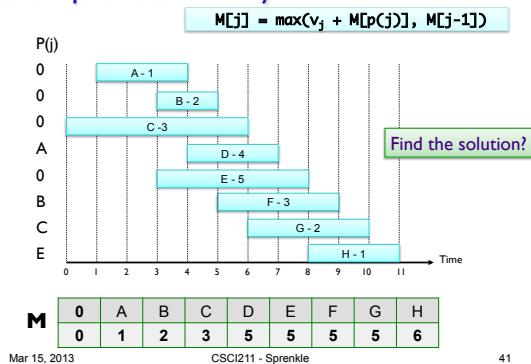
## Example: Iteratively



## Example: Iteratively



## Example: Iteratively



## Summary:

## Properties of Problems for DP

- Polynomial number of subproblems
- Solution to original problem can be easily computed from solutions to subproblems
- Natural ordering of subproblems, easy to compute recurrence

## Dynamic Programming Process

1. Determine optimal substructure of problem
  - Define the recurrence relation
2. Define algorithm to find the **value** of optimal solution
3. Optionally, change algorithm to an **iterative** rather than recursive solution
4. Define algorithm to find **optimal solution**
5. Analyze running time of algorithms

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Map to weighted interval scheduling problem

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## Looking Ahead

- Exam 2 due next Friday
  - Usual rules
- Wednesday is a work period
- No wiki for Tuesday

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