

## Objectives

- Comparing Programming Languages

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## Review: Extensions to

```
def search(searchlist, key):
    low=0
    high = len(searchlist)-1
    while low <= high :
        mid = (low+high)//2
        if searchlist[mid] == key:
            return mid
        elif key > searchlist[mid]:
            # look in upper half
            low = mid+1
        else:
            # look in lower half
            high = mid-1
    return -1
```

Consider what happens when **searchlist** is a list of *Persons*, **key** is a *str* representing the *name*

- Goal: find a *Person* with a certain name

Good capstone problem:

- Brings together
- Algorithms
- Classes/Objects
- Lists
- Methods
- While loops
- Functions

0	1	2	3	4
Person id: "4" "Ben"	Person id: "3" "Chris"	Person id: "1" "Henry"	Person id: "2" "Natalie"	Person id: "5" "Samuel"

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## Review: Summary of Modifications to Binary Search

- Add a search method
  - Takes as parameter the name to search for
    - Need to lowercase that name
  - Original binary search function took a list as a parameter; where should we get our list to search?
- Check the *name* of the *Person* that is at the midpoint, lowercased
- If we have a match, return that *Person*
- Represent (in method) and handle (in UI) when no person has that name

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## Review

- How do you create a 2D list?
- How do you get the 2<sup>nd</sup> element in the 3<sup>rd</sup> "row" of a list?
- How do you find the number of lists in a 2D list?
- How do you find the number of elements in one of those lists?

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## Applying What You Know To Other Languages

- At the beginning of the semester, some of you wondered
  - “Why the Python programming language?”
  - “Will I be able to read/write programs in other programming languages?”
- We’ll answer the first question by showing that you can do the second

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## Applying What You Know To Other Languages

- **Syntax:** symbols used
- **Semantics:** what the symbols *mean*

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## What is the Python3 Program Doing?

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## What is the Python3 Program Doing?

- Getting a line of input from “**standard in**” (from the user)
- Splitting the input into integers
- Calculating the result to a formula
- Deciding if a student is admitted, based on the result of the formula

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## Admissions Problem

- Binary University decides to admit students based on a formula that weighs various factors
  - Scores of 70 or better are admitted
- Input: single line, 4 integers, in order below

Category	Range	Weight Factor (Multiplier)
AP Courses	0-10	10
Intangibles	1-10	8
High School GPA	0 - 10	0.25
SAT score	600-2400	.01

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## Example Input/Expected Output

Input	Expected Output
0 1 0 300	DENY
6 10 99 2390	ADMIT
0 7 82 1500	ADMIT
2 5 0 990	DENY
2 5 0 1000	ADMIT
2 5 0 1010	ADMIT

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## What is the Python Program Doing?

- Getting a line of input from “standard in” (from the user)
- Splitting the input into integers
- Calculating the result to a formula
- Deciding if a student is admitted, based on the result of the formula

**Identify these pieces in the other programs**

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## Comparing Programming Languages

- How is the syntax/semantics of these languages different from Python?
- What is easier or harder to do in these other programming languages than in Python?

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## Comparing Programming Languages

- Benefits of Python:
  - Simpler syntax (e.g., fewer {} and ())
  - Can cover some content with less overhead
- Drawbacks
  - Data types aren't explicit (static)
    - Can be harder for you to remember and keep straight
  - Not compiled explicitly beforehand
    - Keep executing to find all the syntax bugs
    - Doesn't check: "you're passing a file instead of a string"
  - Allows you to do some things that won't work in other programming languages

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## Bash

- Scripting language
  - Can call Unix commands
- Example program:
  - `createPrintableLab.sh`

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## Who Uses Python?

- Google
  - Backends of Gmail and Google Maps and search-engine internals
- NASA
  - Collaborative engineering
- Yahoo
  - Groups: Maintain discussion groups; Maps
- RedHat Linux
  - System infrastructure
- Original BitTorrent client; Youtube; Civilization IV

Source: <http://wiki.python.org/moin/OrganizationsUsingPython>

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## Tiobe Index

Based on number of hits on web

Mar 2017	Mar 2016	Change	Programming Language	Ratings	Change
1	1		Java CSCI209	16.384%	-4.14%
2	2		C CSCI210	7.742%	-6.86%
3	3		C++	5.184%	-1.54%
4	4		C#	4.409%	+0.14%
5	5		Python CSCI111, 112	3.919%	-0.34%
6	7	▲	Visual Basic .NET	3.174%	+0.61%
7	6	▼	PHP	3.009%	+0.24%
8	8		JavaScript CSCI335	2.667%	+0.33%
9	11	▲	Delphi/Object Pascal	2.544%	+0.54%
10	14	▲	Swift	2.268%	+0.68%

[http://www.tiobe.com/tiobe\\_index](http://www.tiobe.com/tiobe_index)

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## Course Evaluations

- On Sakai, due Sunday
- Incentive
  - If 60% of students complete evaluation, 1% Extra Credit on lab grades
  - For each additional 10% of students who complete evaluation, 1% EC on lab grades
  - Total possible EC: 5%

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## Looking Ahead: Friday

- Lab 11 due
- BI write up due
- Review computer science
  - Where we've been and where you can go
- Bring your exam questions and envelopes
  - Practice

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## Exam 2 Results

- Lots of good, still rough patches
- Hope more practice will improve the rough patches

	A	B	C	Total
Average	76.19	77.91	70.86	<b>79.11</b>
Median	77.27	80.00	81.25	<b>82.00</b>

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## Exam 2: Analysis of Code

```
def helper1(word, letter):
    for i in range(len(word)):
        if word[i] == letter:
            return i
    return -1
```

What values do the loop variables take on?

```
def helper2(word, letter):
    total = 0
    for ch in word:
        if ch == letter:
            total += 1
    return total
```

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