## Objectives

- Computer's representations of data types


## Big Step Forward

- Reflection: How far have I come in Computer Science?
- A lot of String operations
$>$ Previously: a lot of arithmetic operations, but you're familiar with those
- As we move forward, requires a lot more "play" and practice
$>$ Handouts and your notes help with review
$>$ Textbook


## Pair Programming

- Getting the vocabulary down
$>$ Reinforcing the knowledge
> Despite "ugh, I hate explaining"
- Frequent role switch
- Discussions of strategy
- Push each other


## Representations of Data

- Computer needs ways to represent different types of data
$>$ Eventually, all boils down to 1 s and $0 s$
- Computer needs to translate between what humans know to what computer knows and back

decimal, strings


decimal, strings


## Decimal Representations

- Decimal is base 10
- Digits: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
- Each position in a decimal number represents a power of 10


## Decimal Representations

- Decimal is base 10
- Digits: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
- Each position in a decimal number represents a power of 10
- Example: 54,087

| 5 | 4 | 0 | 8 | 7 |
| :---: | :---: | :---: | :---: | :---: |
| $10^{4}$ | $10^{3}$ | $10^{2}$ | $10^{1}$ | $10^{0}$ |

- $=5^{*} 10^{4}+4^{*} 10^{3}+0^{*} 10^{2}+8^{*} 10^{1}+7 * 10^{0}$
- $=5^{*} 10,000+4^{*} 1000+0 * 100+8^{*} 10+7 * 1$


## Number Representations

| Characteristic | Decimal | Binary |
| :---: | :---: | :---: |
| Base | 10 | 2 |
| Digits | $0,1,2,3,4$, <br> $5,6,7,8,9$ | 0,1 |
| Position represents | Power of 10 | Power of 2 |

Binary: two values $(0,1)$
$>$ Like a light switch (either off or on) or booleans (either True or False)

- 0 and 1 are binary digits or bits
$>64$-bit machine: represents numbers (and other data) with 64 bits


## Binary Representation

- Binary number: 1101

| 1 | 1 | 0 | 1 |
| :---: | :---: | :---: | :---: |
| $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |

- $=1^{*} 2^{3}+1^{*} 2^{2}+0^{*} 2^{1}+1^{*} 2^{0}$

- $=1^{*} 8+1^{*} 4+0 * 2+1^{*} 1$

Decimal value: 13

Practice: what is the decimal value of the binary number IOIIO?

## Binary Representation

- Binary number: 10110

| 1 | 0 | 1 | 1 | 0 |
| :---: | :---: | :---: | :---: | :---: |
| $2^{4}$ | $2^{3}$ | $2^{2}$ | $2^{1}$ | $2^{0}$ |

- $=1^{*} 2^{4}+0^{*} 2^{3}+1^{*} 2^{2}+1^{*} 2^{1}+0^{*} 2^{0}$
- $=1 * 16+0 * 8+1 * 4+1 * 2+0 * 1$
> 22
Generalize this process into an algorithm. Implement as function:
binaryToDecimal(binaryNum)


## Algorithm: Converting Binary $\rightarrow$ Decimal

## Accumulator design pattern

Given the binary number as a string

1. The starting exponent will be the length of the string-1
2. Initialize the result to zero
3. For each bit in the binary number
$>$ Multiply the bit by the appropriate power of 2
$>$ Add this to the result
$>$ Reduce the exponent by 1
4. Return the result

Implement algorithm binaryToDecimal.py

## Algorithm: Converting Decimal $\rightarrow$ Binary

Given the decimal as an integer...

1. Initialize the result to the empty string
2. Repeat until the decimal is 0 :
$>$ result $=$ str(decimal \% 2) + result
$>$ decimal = decimal // 2
3. Display the result

Try out algorithm with 22 as input Practice implementing this algorithm

## String Representations

A string is a sequence of characters

- Each character is stored as a binary number
- ASCII (American Standard Code for Information Interchange) is one standard encoding for characters
> Limitation: ASCII is based on the English language
$>$ Cannot represent other types of characters
$>$ Handout is just a subset
- Unicode is a new standard


## ASCII Questions

- Lowercase letters are represented by what range of numbers?
- Uppercase letters are represented by what range of numbers?

What is the difference between the decimal encoding of ' M ' and ' N '?
$>$ Between ' $m$ ' and ' $n$ '?

## ASCII Questions

- Lowercase letters are represented by what range of numbers?
> 97-122
- Uppercase letters are represented by what range of numbers?
> 65-90
- What is the difference between the decimal encoding of ' M ' and ' N ' ?
$>$ Between ' $m$ ' and ' $n$ ' ?
$>1$


## Translating to/from ASCII

- Translate a character into its ASCII numeric code using built-in function ord

$$
>\operatorname{ord}\left('^{\prime}\right)==>97
$$

- Translate an ASCII numeric code into its character using built-in function chr
$>\operatorname{chr}(97)==>\quad$ ' $a$ '


## Encryption

- Process of encoding information to keep it secure
- One technique: Substitution Cipher
$>$ Each character in message is replaced by a new character


## Caesar Cipher

- Replace with a character X places away
$>X$ is the key
- Julius Caesar used technique to communicate with his generals
- "Wrap around" within the lowercase letters
- Write program(s) to do this in next lab


## Caesar Cipher

- Using the ASCII handout, what would be the encoded messages?

| Message | Key | Encoded Message |
| :---: | :---: | :---: |
| apple | 5 |  |
| zebra | 5 |  |
| the eagle flies at <br> midnight | -5 |  |

## Caesar Cipher

| Message | Key | Encoded Message |
| :---: | :---: | :---: |
| apple | 5 | fuuqj |
| zebra | 5 | ejgwf |
| the eagle flies at <br> midnight | -5 | ocz zvbgz agdzn vo hdyidbco |

What is your algorithm for the encoding process? How would you decode an encrypted message?

## Next Lab

- Write an encoding/decoding program
$>$ Encode a message
$>$ Give to a friend to decode



## Caesar Cipher (Partial) Algorithm

- For each character in the message
$>$ Check if the character is a space; if it is, it stays a space
$>$ Otherwise
- Convert the character to its ASCII value
- Add the key to that value
- Make sure that the new value is a "valid" ASCII value, i.e., that that new value is in the range of lowercase letter ASCII values
> If not, "wrap around" to adjust that value so that it's in the valid range
- Convert the ASCII value into a character


## Looking Ahead

- Lab 6 due Friday
- Broader Issue - App Data

