

CSCI 209: Software Development

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What is Programming?

"If you don't think carefully, you might think that programming is just typing statements in a programming language."

--Ward Cunningham

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Discussion: What Is *Good* Software?

- What are its outcomes?
- What are the characteristics of the software?
- How can we write good software?

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Characteristics of *Good* Software?

- Free of bugs
 - Robust, reliability
- Code is easy to read, extend, maintain
 - Readability, extensibility, maintainability
- Application is easy to use
 - Usability
- Efficiency
- Scalability

→ Referred to as the *ilities

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Ward Cunningham

"If you don't think carefully, you might think that programming is just typing statements in a programming language."

--Ward Cunningham

- American computer programmer
- Developed the first **Wiki** (1994)
 - Pioneer in **design patterns** and **Extreme Programming**

Will mean more to you later this semester

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Course Content

- Software Design Principles
- Java
 - Statically typed language
- Software development tools
 - Eclipse
 - Version Control Systems
 - Some UNIX

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What to Expect from this Class

- Programming intensive
 - Interesting assignments and projects
 - More freedom in design, *ilities
 - Larger portion of your grade
 - Correctness is **NOT** enough
 - Building on large library of classes
 - Building larger applications
- Compare/Contrast with Python
- Learning on your own
 - Online resources

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Class Details

- Course Web Site
 - Example code, lecture slides, readings, resources
 - Course wiki/blog
- Optional Textbooks
 - Use plentiful online resources instead!
- Participation
 - Class discussions

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Class Details

- Programming Assignments
 - Various sizes
- Reading assignments
 - Write up short summaries on Sakai
 - Class discussions
- Several Projects
- 2 Exams

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Course Dynamics

- | | |
|--|--|
| <ul style="list-style-type: none"> • Professor's Responsibilities: <ul style="list-style-type: none"> ➢ Be prepared for class ➢ Provide non-judgmental feedback to students ➢ Treat students with respect ➢ Challenge and encourage students ➢ Make material as clear as possible | <ul style="list-style-type: none"> • Student's Responsibilities <ul style="list-style-type: none"> ➢ Be prepared for class (do readings and homework) ➢ Give attention and effort in class to learning ➢ Ask questions (during class and via email) ➢ Use professor's office hours ➢ Let professor know if something is going wrong ➢ Treat other students and professor with respect |
|--|--|

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My Bio

- From Dallastown, PA
- B.S., Gettysburg College
- M.S., Duke University
- Ph.D., University of Delaware
- For fun: ultimate, pop culture, ACC basketball



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My Research Interests

- General: Software engineering
- Automated testing of web applications
 - Develop algorithms
 - Implement in tools

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Your Bios

- Where you're from
- What activities you're involved in
- What you do in your free time
- Any experience with Java or Python?


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What is Java?

... and, why should I learn it?

- From Sun Microsystems 
 - 1995, James Gosling and Patrick Naughton
 - Specifications
- Object-oriented
- Rich and **large** library
- Develop cross-platform applications
 - Web, desktop, embedded
 - Frameworks
- Widely used



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What is Java?

- Java Programming Language
- Java Virtual Machine
- Java Class Libraries

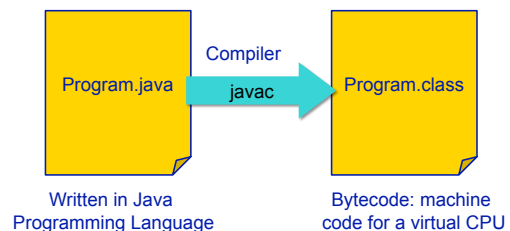
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Java Programming Language

- Similar to Python
- But *entirely* object-oriented* Label the Python equivalents

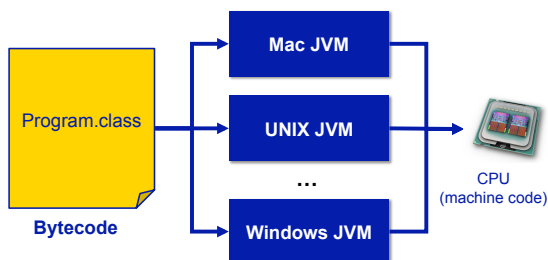


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Java Virtual Machine (JVM)



- Same **bytecode** executes on each platform

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Java Virtual Machine (JVM)

- Emulates the CPU, usually specified in software
- Executes the program's *bytecode*
 - Bytecode: virtual machine code
- Different versions for each platform Java supports
 - Enables program portability
- Sun's Hotspot VM
 - Code dynamically compiled to machine code
- Garbage Collection

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Traditional Way



- Executable is not portable

Discussion:
How does Java's approach ease distribution of software?

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Java Editions

- **Edition:** Version of Java
- 3 different editions
 - **SE:** Standard Edition
 - **EE:** Enterprise Edition
 - Server-side applications
 - Web applications, Communication (mail)
 - **ME:** Micro Edition
 - For PDAs, mobile devices, etc.

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Java Class Libraries

- Pre-defined classes
 - Included with Java 2 Software Development Kit (SDK) and Java 2 Runtime Environment (JRE)
 - View the available classes online:
<http://java.sun.com/javase/6/docs/api/>
- Similar in purpose to modules included with Python

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Summary of Java Platform SE 6.0

Java Language	Java Language										
Tools & Tool APIs	java	javac	javadoc	apt	jar	javap	JPDA	jconsole			
	Security	Int'l	RMI	IDL	Deploy	Monitoring	Troubleshoot	Scripting	JVM TI		
Deployment Technologies	Deployment			Java Web Start				Java Plug-in			
User Interface Toolkits	AWT			Swing			Java 2D				
	Accessibility		Drag n Drop		Input Methods		Image I/O		Print Service		Sound
Integration Libraries	IDL	JDBC™	JNDI™		RMI	RMI-IIOP		Scripting			
	Beans	Intl Support		I/O	JMX	JNI		Math			
Other Base Libraries	Networking		Override Mechanism		Security		Serialization		Extension Mechanism		XML JAXP
	lang and util		lang and util	Collections	Concurrency Utilities		JAR	Logging		Management	
Java Virtual Machine	Preferences API		Ref Objects	Reflection		Regular Expressions		Versioning		Zip	Instrument
	Java Hotspot™ Client VM					Java Hotspot™ Server VM					
Platforms	Solaris™			Linux			Windows			Other	

Image from Sun's site

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Benefits of Java

- Rapid development of programs
 - Large library of classes, including GUIs, Enterprise-level applications, Web applications
- Portability
 - Run program on multiple platforms without recompiling
- Statically-typed language
 - Compiling - find some errors before execution
 - Can give performance boost

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Aside: JavaScript vs Java

- JavaScript is **not** Java
 - JavaScript is a *scripting* language, primarily embedded in HTML, executed by Web browsers



```

<script type="text/javascript">
function myFunction() {
    return ("Hello, have a nice day!")
}
</script>
</head>
<body>
<script type="text/javascript">
document.write(myFunction())
</script>
  
```

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Which 'Java' is this class about?

- Java programming language
- Java class libraries
- Use the JVM but won't learn about how it works
 - For more information:
 - <http://java.sun.com/docs/books/vmspec/>

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Java Development Kit (J2SDK)

- J2SDK: Java 2 Software Development Kit
- Free from Sun
- Contains
 - `javac`: Java compiler
 - `java`: Java Virtual Machine
 - Java class libraries

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Java Development Kit (J2SDK)

- Installed on Linux machines
 - Java 1.6 should be reachable using default path
 - To see which executable you're executing use
 - `which java`
 - Should be `/usr/bin/java`
- Run `java -version` to determine which version you're running
- You can download the JDK for your machine from <http://java.sun.com/javase/downloads/index.jsp>
 - JRE is for *running* Java applications
 - Does not include the compiler

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Using the J2SDK

- Copy `First.java` from `/home/courses/cs209/handouts/`
- Compile and run `First.java`
 - `javac First.java`
 - Compiles the program into `First.class`
 - `java First`
 - Runs the JVM, which executes the bytecode
- View `First.java` in jEdit

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Summary

- Today
 - Overview of Java programming language
 - Example program
- Next time:
 - Data types
 - Control structures
- Your To Do
 - Review UNIX commands
 - Check out course web site

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