

Objectives

- Continuing Java Fundamentals
 - User Input
 - Control Structures
 - Arrays
 - Command-line Arguments

Sept 17, 2021

Sprenkle - CSCI209

1

1

Review

- What are some of the primitive data types of Java?
- What is the syntax for declaring a variable in Java?
- What is the keyword for a constant value?
- What are some examples of Java classes?
- How do you call a method?
- How do we know what methods are available to call on a specific Java class?
- Object-oriented programming review: What is a constructor?

Sept 17, 2021

Sprenkle - CSCI209

2

2

Assign 1

- Problems?
- Tips or tricks for others?
 - Read: what mistakes will you vow never to do again but probably will?

3

Assignments Feedback

- Recall: Class comments are required
- High-level description first


```
/**
 * This program finds the file type when
 * the user inputs the name of the file.
 * @author Sara Sprenkle ←
 */
```
- Comment for author: **@author Dr. Seuss**
 - Syntax will make more sense when we talk more about JavaDocs
 - Needs to be last in the comment

4

Getting user input

JAVA.UTIL.SCANNER

Sept 17, 2021

Sprenkle - CSCI209

5

5

java.util.Scanner

- Create a Scanner object by calling the **constructor**
 - **new** keyword means you're allocating memory for an object

```
Scanner sc = new Scanner(System.in);
```

↑ What is this?

- Need to **import** the class because it's not part of java.lang package
 - Imports go at the top of the program, before class definition

```
import java.util.Scanner;
```

Sept 17, 2021

Sprenkle - CSCI209

6

6

Scanner

- Makes reading/parsing input easier
- Breaks its input into tokens using a delimiter pattern, which matches whitespace

What is a “delimiter pattern”?
What is “whitespace”?

- Converts resulting tokens into values of different types using `nextXXX()`
- Can change token delimiter from default of whitespace
- Assumes numbers are input as decimal
 - Can specify a different radix

Sept 17, 2021

Sprenkle - CSCI209

7

7

java.util.Scanner

- Many constructors
 - Read from file, input stream, string ...
- Many methods
 - `nextXXXX` (int, long, line)
 - Skipping patterns, matching patterns, etc.
- Close the Scanner when you're done with it

Sept 17, 2021

Sprenkle - CSCI209

8

8

Using Scanners

- Use *nextXXX()* to read from it...

```

long tempLong;

// create the scanner for the console
Scanner sc = new Scanner(System.in);

// read in an integer and a String
int i = sc.nextInt();
String restOfLine = sc.nextLine();

// read in a bunch of long integers
while (sc.hasNextLong()) {
    tempLong = sc.nextLong();
}

sc.close();

```

Sept 17, 2021

Sprenkle - CSCI209

9

9

Using Scanner

```

public static void main(String[] args) {

    // open the Scanner on the console input, System.in
    Scanner scan = new Scanner(System.in);

    scan.useDelimiter("\n"); // breaks up by lines, useful for
        // console I/O

    System.out.print("Please enter the width of a rectangle: ");
    int width = scan.nextInt();

    System.out.print("Please enter the height of a rectangle: ");
    int length = scan.nextInt();
    scan.close();

    System.out.println("The area of your square is " + length * width + ".");
}

```

ConsoleUsingScannerDemo.java

Sept 17, 2021

Sprenkle - CSCI209

10

10

Effective Java: Code Inefficiency

Why didn't we talk about *constructing* a String?

- I said to do this:

```
String s = "text";
```

- Instead of this

```
String s = new String("text"); // DON'T DO THIS
```

Sept 17, 2021

Sprenkle - CSCI209

11

11

Effective Java: Code Inefficiency

Why didn't we talk about *constructing* a String?

- I said to do this:

```
String s = "text";
```

- Instead of this

```
String s = new String("text"); // DON'T DO THIS
```

Creates two strings

Sept 17, 2021

Sprenkle - CSCI209

12

12

StringBuilders vs Strings

- **Strings** are read-only or *immutable*
 - Same as Python
- More efficient to use **StringBuilder** to manipulate a **String**
- Instead of creating a new **String** using
 - `String str = prevStr + " more!";`
- Use
 - new keyword: allocate memory to a new object

```
StringBuilder str = new StringBuilder( prevStr );
str.append(" more!");
```
- Many **StringBuilder** methods
 - `toString()` to get the resultant string back

Sept 17, 2021

Sprenkle - CSCI209

13

13

CONTROL STRUCTURES

Sept 17, 2021

Sprenkle - CSCI209

14

14

Review

- What is the syntax of a *conditional statement* in Python?

Sept 17, 2021

Sprenkle - CSCI209

15

15

Control Flow: Conditional Statements

- **if** statement

- **Condition** must be surrounded by `()`
- Condition must evaluate to a **boolean**
- If body includes multiple statements, must be enclosed by `{ }`

```
if (purchaseAmount < availCredit) {
    System.out.println("Approved");
    availableCredit -= purchaseAmount;
}
else
    System.out.println("Denied");
```

Don't need `{ }` if only one statement in the body
Best practice: use `{ }`

Sept 17, 2021

16

16

Control Flow: Conditional Statements

• **if** statement

```

if (purchaseAmount < availCredit) {
    System.out.println("Approved");
    availableCredit -= purchaseAmount;
}
else
    System.out.println("Denied");
  
```

Block of code

Condition

- Everything between { } is a block of code and has an associated **scope**

Sept 17, 2021

Sprenkle - CSCI209

17

17

Logical Operators

Operation	Python	Java
AND		&&
OR		
NOT		!

In Python, these are ...?

Sept 17, 2021

Sprenkle - CSCI209

18

18

Logical Operators

Operation	Python	Java
AND	and	&&
OR	or	
NOT	not	!

Sept 17, 2021

Sprenkle - CSCI209

19

19

Scoping Issues: Python Gotcha

- Everything between { } is a block of code and has an associated *scope*

```

if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    boolean approved = true;
}
if( ! approved )
    System.out.println("Denied");

```

Out of scope
Will get a compiler error
(cannot find symbol)

How do we fix this code?

Sept 17, 2021

Sprenkle - CSCI209

20

20

Not Fixed

```

if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    boolean approved = true;

    if( ! approved ) Will never execute
        System.out.println("Denied");
}

```

Sept 17, 2021

Sprenkle - CSCI209

21

21

Almost Fixed


- Move **approved** outside of the **if** statement

```

boolean approved;
if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    approved = true;
}

if( ! approved )
    System.out.println("Denied");

```



Compiler error: variable **approved** might not have been initialized

Sept 17, 2021

Sprenkle - CSCI209

22

22

Fixed

- Move **approved** outside of the **if** statement *and* initialize

```
boolean approved = false;
if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    approved = true;
}

if( ! approved )
    System.out.println("Denied");
```

Sept 17, 2021

Sprenkle - CSCI209

23

23

Control Flow: **else if**

- Python Gotcha: in Python, was **elif**

```
if( x % 2 == 0 ) {
    System.out.println("Value is even.");
}
else if ( x % 3 == 0 ) {
    System.out.println("Value is divisible by 3.");
}
else {
    System.out.println("Value isn't divisible by 2 or 3.");
}
```

What output do we get if x is 9, 13, and 6?

Sept 17, 2021

Sprenkle - CSCI209

24

24

Apple's goto fail in SSL

(actually C code
but Java is similar)

```
hashOut.data = hashes + SSL_MD5_DIGEST_LEN;
hashOut.length = SSL_SHA1_DIGEST_LEN;
if ((err = SSLFreeBuffer(&hashCtx)) != 0)
    goto fail;
if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
    goto fail;
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
    goto fail;
```

<https://nakedsecurity.sophos.com/2014/02/24/anatomy-of-a-goto-fail-apples-ssl-bug-explained-plus-an-unofficial-patch/>

Sept 17, 2021

Sprenkle - CSCI209

25

25

Apple's goto fail in SSL

```
hashOut.data = hashes + SSL_MD5_DIGEST_LEN;
hashOut.length = SSL_SHA1_DIGEST_LEN;
if ((err = SSLFreeBuffer(&hashCtx)) != 0)
    goto fail;
if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
    goto fail;
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
    goto fail; /* MISTAKE! THIS LINE SHOULD NOT BE HERE */
```

Lesson: always use braces to mark the body
of an if statement, even if it is just one line

Sept 17, 2021

Sprenkle - CSCI209

26

26

What does this code do?

```
if ( x > 4 );  
    System.out.println("x is " + x);
```

Sept 17, 2021

Sprenkle - CSCI209

27

27

What does this code do?

```
if ( x > 4 );  
    System.out.println("x is " + x);
```

- ; is a valid statement
- Print statement *always* executes
- Indentation doesn't matter

Sept 17, 2021

Sprenkle - CSCI209

28

28

Review

- How do you write a **for** loop in Python for counting?

Sept 17, 2021

Sprenkle - CSCI209

29

29

Control Flow: **for** Loop Example

```
System.out.println("Counting down...");
for (int count=5; count >= 1; count--) {
    System.out.println(count);
}
System.out.println("Blastoff!");
```

↑ shortcut

- What is the counter variable?
- What is the condition?
- What is the output?
- How written in Python?

Can't print out count with Blastoff. Why not?

Sept 17, 2021

Sprenkle - CSCI209

Countdown.java

30

30

ARRAYS

Sept 17, 2021

Sprenkle - CSCI209

31

31

Python Lists → Java Arrays

- A Java **array** is like a *fixed-length* list
- To declare an array of integers:
 - `int[] arrayOfInts;`
 - Declaration only makes a variable named `arrayOfInts`
 - Does not initialize array or allocate memory for the elements

- To declare *and initialize* array of integers:

```
int[] arrayOfInts = new int[100];
```

↗
new keyword:

allocate memory to a new object

Sept 17, 2021

Sprenkle - CSCI209

32

32

Array Initialization

- Initialize an array at its declaration:

➤ `int[] fibNums = {1, 1, 2, 3, 5, 8, 13};`

Value	1	1	2	3	5	8	13
Position/index	0	1	2	3	4	5	6

- Note that we do not use the `new` keyword when allocating and initializing an array in this manner
- `fibNums` has length 7

Sept 17, 2021

Sprenkle - CSCI209

33

33

Array Access

- Access a value in an array as in Python:

➤ `fibNums[0] = 0`

➤ ...

➤ `fibNums[x] = fibNums[x-1] + fibNums[x-2]`

- Unlike in Python, **cannot** use negative numbers to index arrays

Sept 17, 2021

Sprenkle - CSCI209

34

34

Array Length

- All array variables have a *field* called **length**
 - Note: no parentheses because *not* a method

```
int[] array = new int[10];
for (int i = 0; i < array.length; i++) {
    array[i] = i * 2;
}

for (int i = array.length-1; i >= 0; i--) {
    System.out.println(array[i]);
}
```

Sept 17, 2021

Sprenkle - CSCI209 **ArrayLength.java**

35

35

Overstepping Array Length

- Java safeguards against overstepping length of array
 - Runtime Exception: “Array index out of bounds”
 - More on exceptions later...
- Example:

```
int[] array = new int[100];
```

- Attempts to access or write to index < 0 or index >= array.length (100) will generate exception

Sept 17, 2021

Sprenkle - CSCI209

36

36

Arrays

- Assigning one array variable to another → both variables refer to the same array

➤ Similar to Python

- Draw picture of below code:

```
int [] fibNums = {1, 1, 2, 3, 5, 8, 13};
int [] otherFibNums;

otherFibNums = fibNums;
otherFibNums[2] = 99;

System.out.println(otherFibNums[2]);
System.out.println(fibNums[2]);
```

Sept 17, 202

37

37

Arrays

- Assigning one array variable to another → both variables refer to the same array

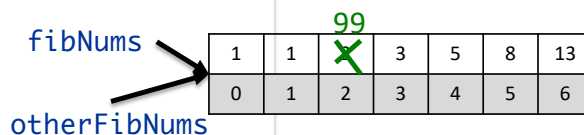
➤ Similar to Python

- Draw picture of below code:

```
int [] fibNums = {1, 1, 2, 3, 5, 8, 13};
int [] otherFibNums;

otherFibNums = fibNums;
otherFibNums[2] = 99;

System.out.println(otherFibNums[2]);
System.out.println(fibNums[2]);
```



Displays:
99
99

Sept 17, 2021

Sprenkle - CSCI209

38

38

java.util.Arrays

- `Arrays` is a class in `java.util`
- Methods for sorting, searching, `deepEquals`, fill arrays
- To use class, need `import` statement
 - Goes at top of program, before class definition

```
import java.util.Arrays;
```

`ArraysExample.java`

Sept 17, 2021

Sprenkle - CSCI209

39

39

Command-Line Arguments

- Similar to Python's `sys` module

```
# Make sure there are sufficient arguments.
if len(sys.argv) < 2:
    print "Error: invalid number of command-line arguments"
    print "Usage: python", sys.argv[0], "<filename>"
    sys.exit(1)
```

```
public static void main(String[] args) {
    if( args.length < 1 ) {
        System.out.println("Error: invalid number of arguments");
        System.out.println("Usage: java MyProgram <filename>");
        System.exit(1);
    }
}
```

Example Use:
`java MyProgram filename`

Contains the command-line arguments

40

Command-Line Arguments

- In Python, `sys.argv[0]` represented the name of program
- **Not same in Java**
 - Command-line arguments do not include the classname

```
# Make sure there are sufficient arguments.
if len(sys.argv) < 2:
    print "Error: invalid number of command-line arguments"
    print "Usage: python", sys.argv[0], "<filename>"
    sys.exit(1)
```

Have to specify program name in Java, e.g.,

```
System.out.println("Usage: java MyProgram <filename>");
```

Sept 17, 2021

Sprenkle - CSCI209

41

41

TODO

- Assignment 2: Debugging
 - Due Sunday 11:59 p.m.
- Textbook: through Loops and Iteration

Sept 17, 2021

Sprenkle - CSCI209

42

42