

Objectives

- Continuing Java Fundamentals
 - Control Structures
 - Scope
 - Arrays
 - Command-line arguments

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Review: Java's Library

- What are some examples of Java classes?
- How do you create an object?
- How do you call a method?
- How do we know what methods are available to call on a specific Java class?
- What classes are included by default in a Java program?
 - How can we use classes that aren't included?
- What are some helpful String methods?

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Assign 1

- Problems?
- Tips or tricks for others?
 - Read: what mistakes will you vow never to do again but probably will?
- Debugging part – shows that you shouldn't write a lot of code before compiling!
- Goal: Comfort with API
 - Important that you understand how to read the API so that you can easily leverage the library
 - Library is well-tested and efficient!

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Assignments Feedback

- Recall: Class comments are required
- High-level description first


```
/**
 * This program finds the file type when
 * the user inputs the name of the file.
 * @author Sara Sprenkle ←
 */
```
- Comment for author: `@author Dr. Seuss`
 - Syntax will make more sense when we talk more about JavaDocs
 - Needs to be ***last*** in the comment

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CONTROL STRUCTURES

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Conditional Statements Syntax

● **if** statement

- **Condition** must be surrounded by `()`
- Condition must evaluate to a **boolean**
- If body includes *multiple* statements, **must** be enclosed by `{ }`

```
if (condition) {
    body
}
```

```
if (purchaseAmount < availCredit) {
    System.out.println("Approved");
    availableCredit -= purchaseAmount;
}
else
    System.out.println("Denied");
```

Don't need `{ }` if only one statement in the body, but
Best practice: use `{ }`

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Control Flow: Conditional Statements

• **if** statement

```

if (purchaseAmount < availCredit) {
    System.out.println("Approved");
    availableCredit -= purchaseAmount;
}
else
    System.out.println("Denied");
  
```

Condition

Block of code

- Everything between { } is a block of code and has an associated **scope**

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Logical Operators

Operation	Python	Java
AND		&&
OR		
NOT		!

In Python, these are ...?

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Logical Operators

Operation	Python	Java
AND	and	&&
OR	or	
NOT	not	!

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Python Gotcha: Scoping Issues

- Everything between { } is a block of code and has an associated **scope**

```

if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    boolean approved = true;
}

if( ! approved )
    System.out.println("Denied");

```

Out of scope
Will get a compiler error (cannot find symbol)

How do we fix this code?

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Not Fixed

```

if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    boolean approved = true;

    if( ! approved ) Will never execute
        System.out.println("Denied");
}

```

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Almost Fixed


- Move **approved** outside of the **if** statement

```

boolean approved;
if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    approved = true;
}

if( ! approved )
    System.out.println("Denied");

```



Compiler error: variable **approved** might not have been initialized

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Fixing Variable Scope Problem

- Move **approved** outside of the **if** statement *and* initialize

```
boolean approved = false;
if (purchaseAmount < availableCredit) {
    availableCredit -= purchaseAmount;
    approved = true;
}

if( ! approved )
    System.out.println("Denied");
```

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String Comparison: equals

- **boolean** equals(Object anObject)

➤ Compares this string to the specified object

```
String string1 = "Hello";
String string2 = "hello";
boolean test;
test = string1.equals(string2);
```

- **test** is false because the Strings contain different values
- Note that **==** does **not** do what you expect for Strings
 - Compares that the objects are the same (like Python's **is**)

StringComparison.java

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Control Flow: `else if`

- Python Gotcha: in Python, was `elif`

```

if( x % 2 == 0 ) {
    System.out.println("Value is even.");
}
else if ( x % 3 == 0 ) {
    System.out.println("Value is divisible by 3.");
}
else {
    System.out.println("Value isn't divisible by 2 or 3.");
}

```

What output do we get if x is 9, 13, or 6?

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Apple's goto fail in SSL (C code but Java is similar)

```

hashOut.data = hashes + SSL_MD5_DIGEST_LEN;
hashOut.length = SSL_SHA1_DIGEST_LEN;
if ((err = SSLFreeBuffer(&hashCtx)) != 0)
    goto fail;
if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
    goto fail;
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
    goto fail;

```

<https://nakedsecurity.sophos.com/2014/02/24/anatomy-of-a-goto-fail-apples-ssl-bug-explained-plus-an-unofficial-patch/>

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Apple's goto fail in SSL

```

hashOut.data = hashes + SSL_MD5_DIGEST_LEN;
hashOut.length = SSL_SHA1_DIGEST_LEN;
if ((err = SSLFreeBuffer(&hashCtx)) != 0)
    goto fail;
if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
    goto fail;
    goto fail; /* MISTAKE! THIS LINE SHOULD NOT BE HERE */
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
    goto fail;

```

Lesson: always use braces to mark the body of an if statement, even if it is just one line

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What does this code do?

```

if ( x > 4 );
    System.out.println("x is " + x);

```

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What does this code do?

```
if ( x > 4 );  
    System.out.println("x is " + x);
```

- `;` is a valid statement
- Print statement *always* executes
- Indentation doesn't matter

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while loop

- You probably guessed it!

```
while (condition) {  
    body  
}
```

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Control Flow: `for` Loop Example

```
System.out.println("Counting down...");
for (int count=5; count >= 1; count--) {
    System.out.println(count);
}
System.out.println("Blastoff!");
```

↑
shortcut

- What is the counter variable?
- What is the condition?
- What is the output?
- How written in Python?

Can't print out COUNT with Blastoff.
Why not?

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Countdown.java

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Control Flow: `for` Loop

```
System.out.println("Counting down...");
for (int count=5; count >= 1; count--) {
    System.out.println(count);
}
System.out.println("Blastoff!");
```

```
for ( <init value>; <condition>; <lastiteration> ) {
    }

```

↑
Initialize counter
variable;
not necessarily
declared here

↑
Body should be
repeated until this
condition isn't true

↑
Executed at end of
each iteration of the
loop body

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Control Flow: **for** Loop Order

```

    1
for ( <init value>; 2 <condition>; 5... <lastiteration> ) {
    4
    Body;
    3
    Body;
    Body;
}

```

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Translated to a **while** loop

```

System.out.println("Counting down...");
for (int count=5; count >= 1; count--) {
    System.out.println(count);
}
System.out.println("Blastoff!");

```

```

System.out.println("Counting down...");
int count=5;
while (count >= 1) {
    System.out.println(count);
    count--;
}
System.out.println("Blastoff!");

```

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Control Flow: for Loop Compare

```
System.out.println("Counting down...");
for (int count=5; count >= 1; count--) {
    System.out.println(count);
}
System.out.println("Blastoff!");
```

In Python:

```
print("Counting down...");
for count in range(5, 0, -1):
    print(count);
print("Blastoff!")
```

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More Examples

```
int count;      Counter variable declared before for loop
for (count=5; count >= 1; count--) {
    System.out.println(count);
}
System.out.println("Blastoff!" + count);
```

Empty initialization.
Not recommended;
set your
counter variable!

```
int count=5;
for (; count >= 1; count--) {
    System.out.println(count);
}
System.out.println("Blastoff!" + count);
```

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ARRAYS

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Python Lists → Java Arrays

- A Java **array** is like a *fixed-length* list
- To **declare** an array:
 - `DataType[] myArray;`
- Example:
 - `int[] arrayOfInts;`
 - Declaration only makes a variable named `arrayOfInts`
 - Does not initialize array or allocate memory for the elements
 - To declare *and allocate memory* for array of integers:

```
int[] arrayOfInts = new int[100];
```

↑
new keyword:

allocate memory to a new object

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Array Initialization

- Initialize an array at its declaration:

➤ `int[] fibNums = {1, 1, 2, 3, 5, 8, 13};`

Value	1	1	2	3	5	8	13
Position/index	0	1	2	3	4	5	6

- Note that we do not use the `new` keyword when allocating and initializing an array in this manner
- `fibNums` has length 7

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Array Access

- Access a value in an array as in Python:

➤ `fibNums[0] = 0`

➤ ...

➤ `fibNums[x] = fibNums[x-1] + fibNums[x-2]`

- Unlike in Python, **cannot** use negative numbers to index arrays

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Array Length

- All array variables have a *field* called **length**
 - Note: no parentheses because *not* a method because arrays are *not* objects

```
int[] array = new int[10];
for (int i = 0; i < array.length; i++) {
    array[i] = i * 2;
}

for (int i = array.length-1; i >= 0; i--) {
    System.out.println(array[i]);
}
```

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ArrayLength.java

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Overstepping Array Length

- Java safeguards against overstepping length of array
 - Runtime Exception: "Array index out of bounds"
 - More on exceptions later...
- Example:

```
int[] array = new int[100];
```

- Attempts to access or write to index < 0 or index >= array.length (100) will generate exception

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Arrays

- Assigning one array variable to another → both variables refer to the same array

➤ Similar to Python

- Draw picture of below code:

```
int [] fibNums = {1, 1, 2, 3, 5, 8, 13};
int [] otherFibNums;

otherFibNums = fibNums;
otherFibNums[2] = 99;

System.out.println(otherFibNums[2]);
System.out.println(fibNums[2]);
```

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Arrays

- Assigning one array variable to another → both variables refer to the same array

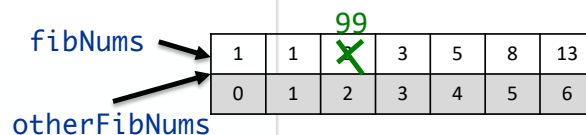
➤ Similar to Python

- Draw picture of below code:

```
int [] fibNums = {1, 1, 2, 3, 5, 8, 13};
int [] otherFibNums;

otherFibNums = fibNums;
otherFibNums[2] = 99;

System.out.println(otherFibNums[2]);
System.out.println(fibNums[2]);
```



Displays:
99
99

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Command-Line Arguments

- We've seen use of an array (of Strings) since we started programming in Java

Contains the command-line arguments

```
public static void main(String[] args) {
    if( args.length < 1 ) {
        System.out.println("Error: invalid number of arguments");
        System.out.println("Usage: java MyProgram <filename>");
        System.exit(1);
    }
}
```

Example Use:
java MyProgram filename

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Command-Line Arguments

- Similar to Python's `sys` module

```
# Make sure there are sufficient arguments.
if len(sys.argv) < 2:
    print "Error: invalid number of command-line arguments"
    print "Usage: python", sys.argv[0], "<filename>"
    sys.exit(1)
```

Contains the command-line arguments

```
public static void main(String[] args) {
    if( args.length < 1 ) {
        System.out.println("Error: invalid number of arguments");
        System.out.println("Usage: java MyProgram <filename>");
        System.exit(1);
    }
}
```

Example Use:
java MyProgram filename

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Command-Line Arguments

- In Python, `sys.argv[0]` represented the name of program
- **Not same in Java**
 - Command-line arguments do not include the classname

```
# Make sure there are sufficient arguments.
if len(sys.argv) < 2:
    print "Error: invalid number of command-line arguments"
    print "Usage: python", sys.argv[0], "<filename>"
    sys.exit(1)
```

Have to specify program name in Java, e.g.,

```
System.out.println("Usage: java MyProgram <filename>");
```

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`java.util.Arrays`

Not quite ready for this yet,
but leaving for future reference

- `Arrays` is a class in `java.util`
- Methods for sorting, searching, `deepEquals`, fill arrays
- To use class, need `import` statement
 - Goes at top of program, before class definition

```
import java.util.Arrays;
```

`ArraysExample.java`

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Looking Ahead

- Assignment 2 due Monday before class