Objectives

Greedy Algorithms: Interval Scheduling

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Review

• What is a greedy algorithm?

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Review: Greedy Algorithms

At each step, take as much as you can get

- Need a proof to show that the algorithm finds an optimal solution
- A counter example shows that a greedy algorithm does not provide an optimal solution

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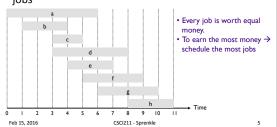
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Greedy algorithm stays ahead
INTERVAL SCHEDULING

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Interval Scheduling

- Job j starts at s_i and finishes at f_i
- Two jobs are compatible if they don't overlap
- Goal: find maximum subset of mutually compatible jobs



Greedy Algorithm Template

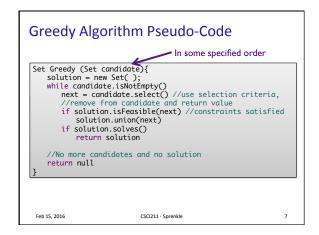
- Consider jobs (or whatever) in some order
 - ➤ Decision: What order is best?
- Take each job provided it's compatible with the ones already taken

What are options for orders? (rhetorical for now)

What is our goal?
What are we trying to minimize/maximize?

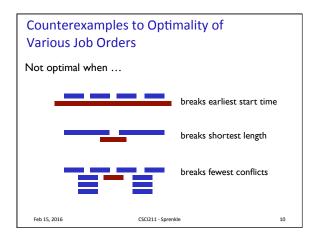
What is the worst case?

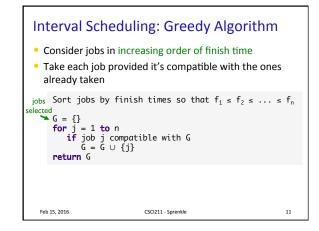
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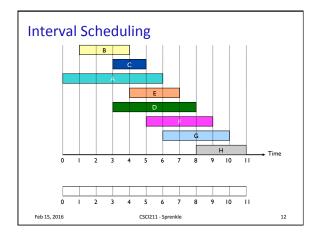


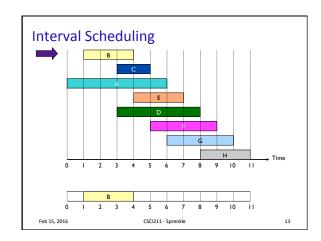
Greedy Algorithm Template Consider jobs (or whatever) in some order Decision: What order is best? Take each job provided it's compatible with the ones already taken What are options for orders? (rhetorical for now) What is our goal? What are we trying to minimize/maximize? What is the worst case?

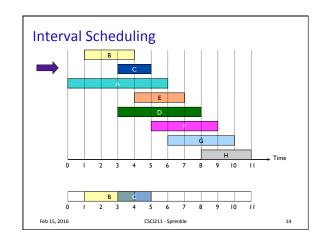
Interval Scheduling · Earliest start time. Consider jobs in ascending order of start time s_i Utilize CPU as soon as possible • Earliest finish time. Consider jobs in ascending order of finish time f_i > Resource becomes free ASAP Maximize time left for other requests Shortest interval. Consider jobs in ascending order of interval length f_i - s_i • Fewest conflicts. For each job, count the number of conflicting jobs c_i. Schedule in ascending order of conflicts c_i Can we "break" any of these? i.e., prove they're not optimal? Feb 15, 2016

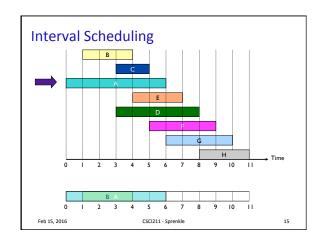


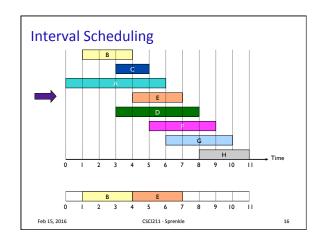


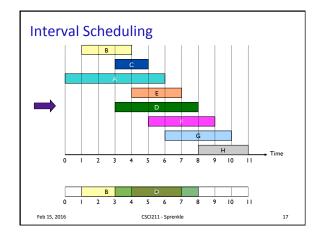


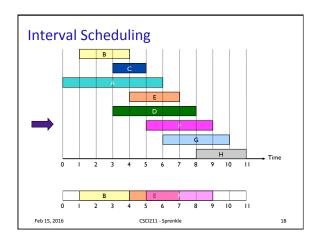


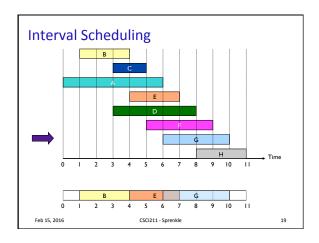


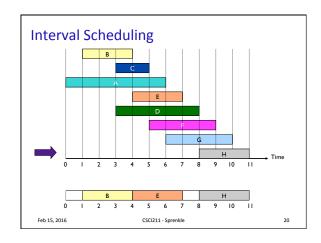








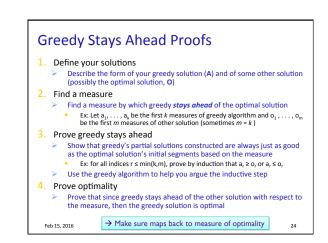


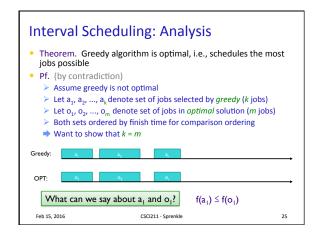


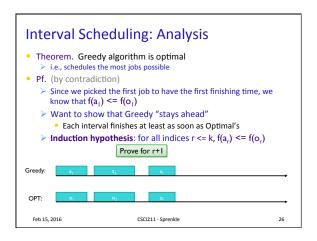
Interval Scheduling: Greedy Algorithm • Consider jobs in increasing order of finish time • Take each job provided it's compatible with the ones already taken jobs Sort jobs by finish times so that $f_1 \le f_2 \le \ldots \le f_n$ selected • $G = \{\}$ for j = 1 to n if job j compatible with G $G = G \cup \{j\}$ return GRuntime of algorithm? • Where/what are the costs?

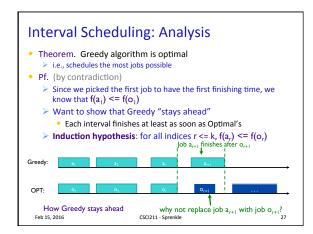
Interval Scheduling: Greedy Algorithm • Consider jobs in increasing order of finish time. • Take each job provided it's compatible with the ones already taken. O(n logn) jobs Sort jobs by finish times so that $f_1 \le f_2 \le \ldots \le f_n$ selected **G** = {} = 1 **to** n for j = 1 to n if job j compatible with G O(1) $G = G \cup \{j\}$ return G Implementation. O(n log n) > Remember job j* that was added last to A \triangleright Job j is compatible with A if $s_i ≥ f_i^*$ Feb 15, 2016 CSCI211 - Sprenkle 22

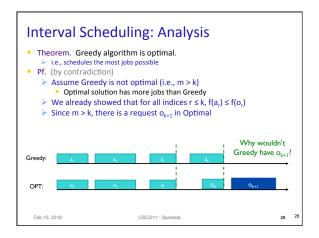
Analyzing Interval Scheduling • Know that the intervals are compatible > Handled by the if statement • But is it optimal? > What does it mean to be optimal? > Recall our goal for maximization

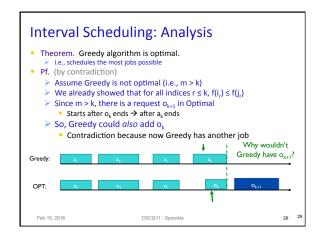


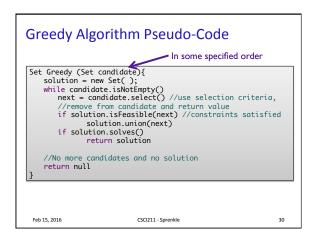




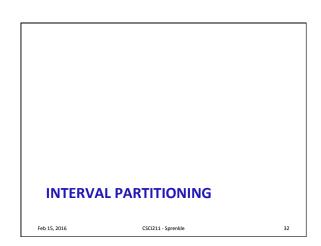




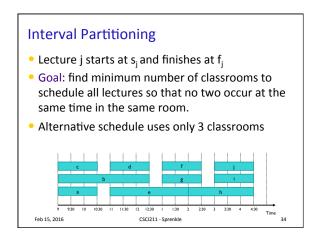


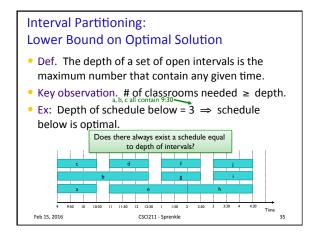


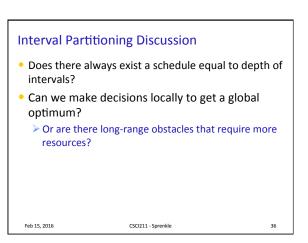
Problem Assumptions • All requests were known to scheduling algorithm > Online algorithms: make decisions without knowledge of future input • Each job was worth the same amount > What if jobs had different values? • E.g., scaled with size • Single resource requested > Rejected requests that didn't fit



Lecture j starts at s_j and finishes at f_j Goal: find minimum number of classrooms to schedule all lectures so that no two occur at the same time in the same room. Ex: 10 lectures in 4 classrooms What are our constraints? Can we use fewer rooms? Feb 15, 2016 CSCI211- Sprenkle 33







Interval Partitioning: Greedy Algorithm

 Consider lectures in increasing order of start time: assign lecture to any compatible classroom

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Sort intervals by starting time so that s_1 \le s_2 \le \ldots \le s_n d=0 number of allocated classrooms for j=1 to n if lecture j is compatible with some classroom k schedule lecture j in classroom k else allocate a new classroom d+1 schedule lecture j in classroom d+1 d=d+1
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Analyze algorithm

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Interval Partitioning: Greedy Algorithm

 Consider lectures in increasing order of start time: assign lecture to any compatible classroom

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Sort intervals by starting time so that s_1 \le s_2 \le \ldots \le s_n d=0 \longleftrightarrow n number of allocated classrooms for j=1 to n if (lecture j is compatible with some classroom k) schedule lecture j in classroom k else allocate a new classroom d+1 schedule lecture j in classroom d+1 d=d+1
```

- Implementation: O(n log n)
 - For each classroom k, maintain the finish time of the last job added.
 - Keep the classrooms in a priority queue by last job finish time.

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35

Interval Partitioning: Greedy Analysis

- Observation. Greedy algorithm never schedules two incompatible lectures in the same classroom
- Theorem. Greedy algorithm is optimal
- Pf Intuition
 - When do we add more classrooms?
 - ➤ When would we add the d+1 classroom?

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Interval Partitioning: Greedy Analysis

- Observation. Greedy algorithm never schedules two incompatible lectures in the same classroom
- Theorem. Greedy algorithm is optimal
- Pf

37

- Let d = number of classrooms that the greedy algorithm allocates
- Classroom d is opened because we needed to schedule a job, say j, that is incompatible with all d-1 other classrooms
- ➤ Since we sorted by start time, all these incompatibilities are caused by lectures that start no later than s_i
- \triangleright Thus, we have d lectures overlapping at time $s_i + \epsilon$
- d is the depth of the set of lectures

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Assignments

- Journal for tonight
- Problem Set 4 for Friday

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