

Objectives

- Dynamic Programming
 - Weighted interval schedule
 - Segmented Least Squares

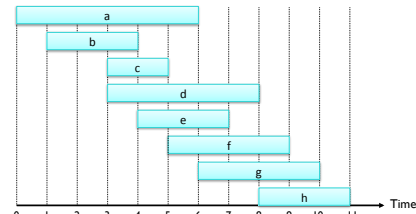
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Review: Weighted Interval Scheduling

- Job j starts at s_j , finishes at f_j , and has weight or value v_j
- Two jobs are **compatible** if they don't overlap
- **Goal:** find **maximum weight** subset of mutually compatible jobs



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Review: Weighted Interval Scheduling

- Jobs have start time, end time, value/weight
 - Goal: schedule compatible jobs with maximum weight
- What was the key insight to solving the weighted interval scheduling problem?

Binary decision:

- Optimal solution for jobs 1 through j includes j or doesn't

- How do we pick the solution?

Choose the larger value of

- [choose j and the best solution of compatible jobs] OR [best solution if don't pick j]

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Dynamic Programming: Binary Choice

- $OPT(j)$ = value of optimal solution to the problem consisting of job requests 1, 2, ..., j
 - Case 1: OPT selects job j
 - can't use incompatible jobs $\{ p(j) + 1, p(j) + 2, \dots, j - 1 \}$
 - must include optimal solution to problem consisting of remaining compatible jobs 1, 2, ..., $p(j)$
 - Case 2: OPT does **not** select job j
 - must include optimal solution to problem consisting of remaining compatible jobs 1, 2, ..., $j - 1$

$$OPT(j) = \begin{cases} 0 & j=0 \\ \max\{ v_j + OPT(p(j)), OPT(j-1) \} & \text{Otherwise} \end{cases}$$

Basecase
Choose the "better" of the two solutions

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Weighted Interval Scheduling: Recursive Algorithm

Input: n jobs (associated start time s_j , finish time f_j , and value v_j)

Sort jobs by finish times so that $f_1 \leq f_2 \leq \dots \leq f_n$

Compute $p(1), p(2), \dots, p(n)$ Closest compatible job

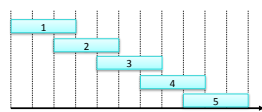
Compute-Opt(j):

```

if  $j = 0$ 
    return 0
else
    return  $\max\{ v_j + \text{Compute-Opt}(p(j)), \text{Compute-Opt}(j-1) \}$ 
    
```

Picks j Doesn't pick j

What is the runtime?
(Trace for $n = 5$)



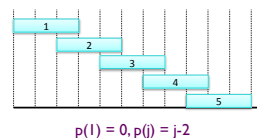
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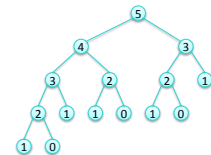
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Weighted Interval Scheduling: Brute Force

- **Observation.** Redundant sub-problems \Rightarrow exponential algorithms
- Ex. Number of recursive calls for family of "layered" instances grows like Fibonacci sequence.



$p(1) = 0, p(j) = j-2$



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Weighted Interval Scheduling: Memoization

- Store results of each sub-problem in a cache; lookup as needed.

Input: n jobs (associated start time s_j , finish time f_j , and value v_j)
 Sort jobs by finish times so that $f_1 \leq f_2 \leq \dots \leq f_n$
 Compute $p(1), p(2), \dots, p(n)$

```
for j = 1 to n
    M[j] = empty ← global array
M[0] = 0
```

```
M-Compute-Opt(j):
    if M[j] is empty:
        M[j] = max(v_j + M-Compute-Opt(p(j)), M-Compute-Opt(j-1))
    return M[j]
```

M-Compute-Opt(n) ← Call function with initial input

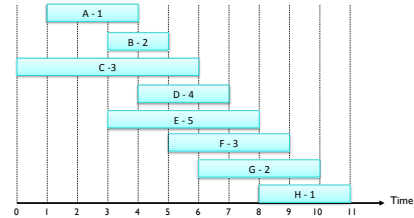
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Example

- Jobs labeled as name – weight



M	0	A	B	C	D	E	F	G	H
	0								

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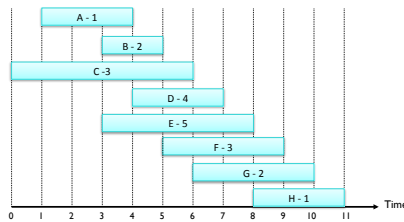
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Example

What is the value of p for each job?

- Jobs labeled as name – weight



M	0	A	B	C	D	E	F	G	H
	0								

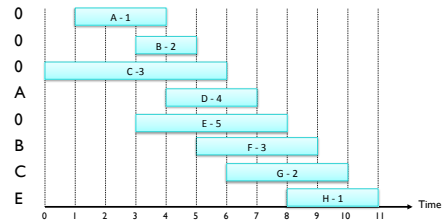
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Example

P(j)



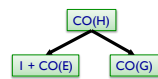
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	0								

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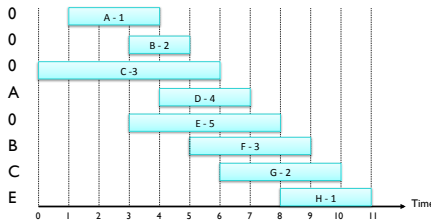
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Example



P(j)



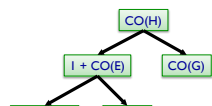
M	0	A	B	C	D	E	F	G	H
	0								

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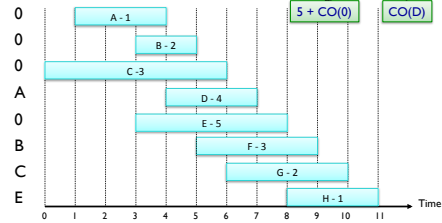
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Example



P(j)



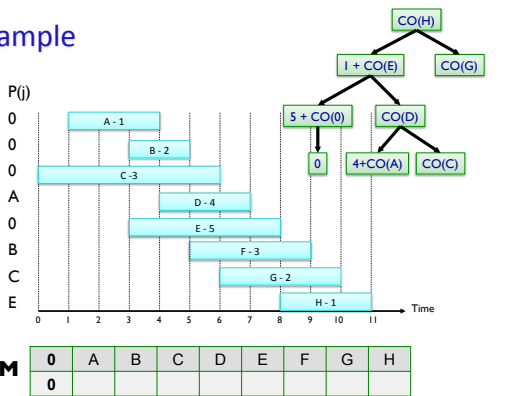
M	0	A	B	C	D	E	F	G	H
	0								

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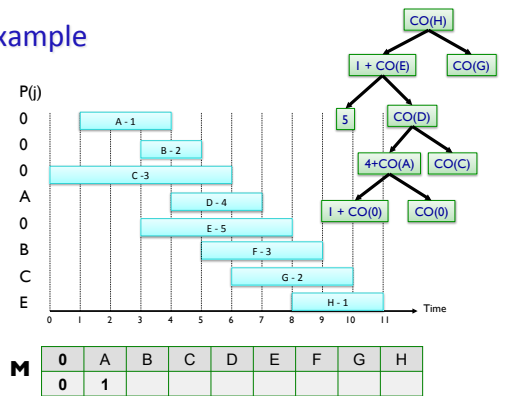
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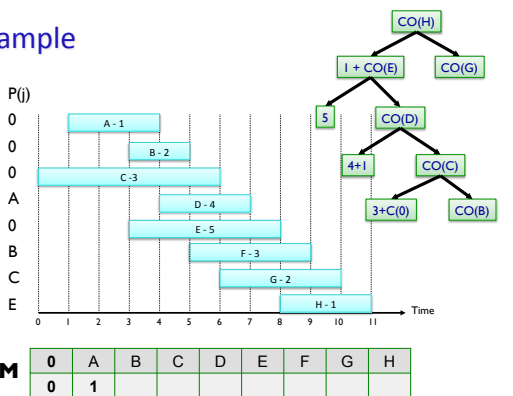
Example



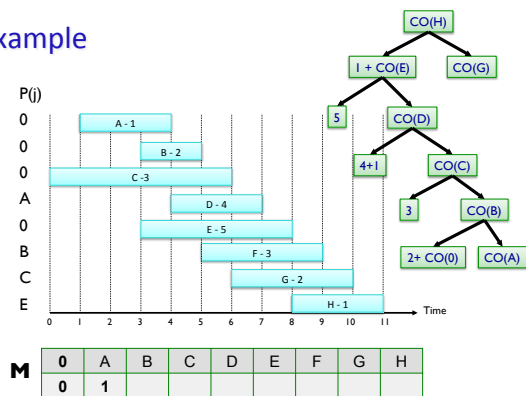
Example



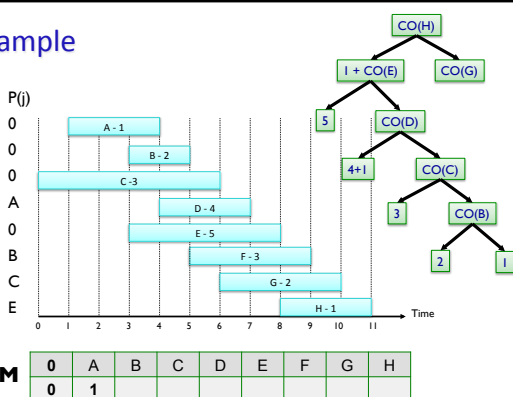
Example



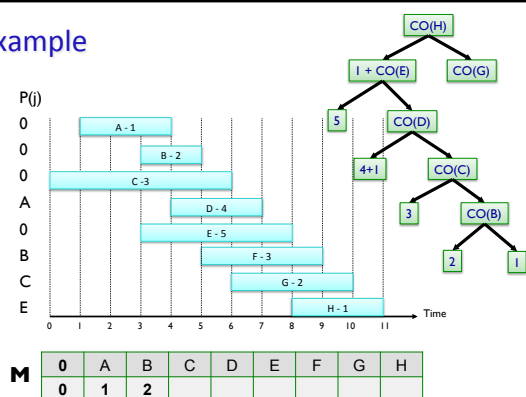
Example



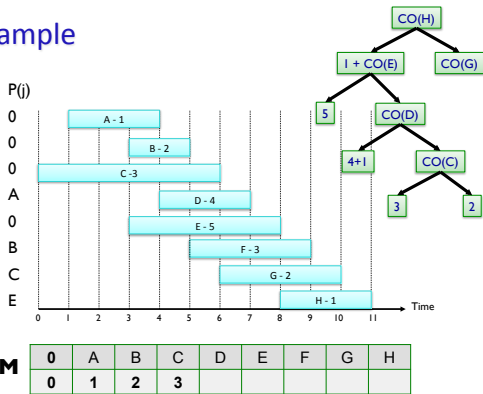
Example



Example



Example

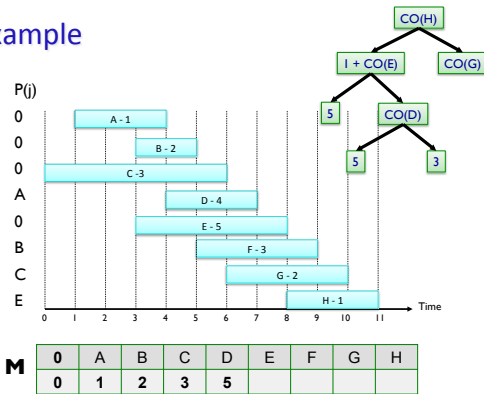


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Example

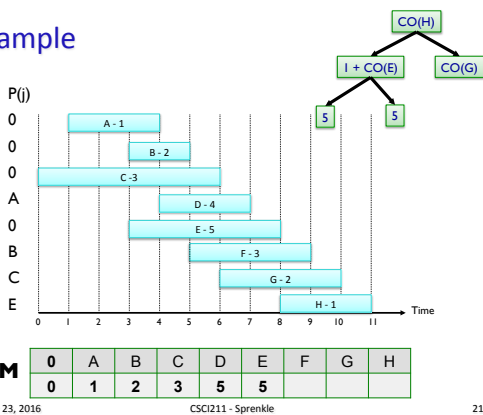


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Example

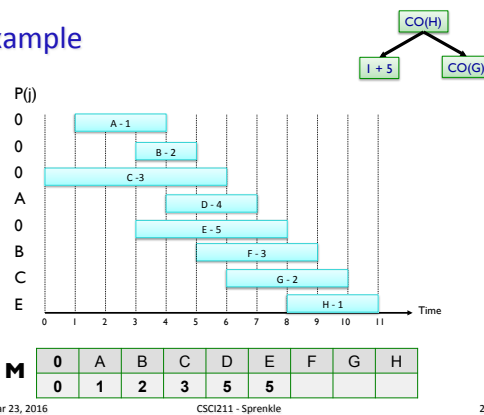


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Example

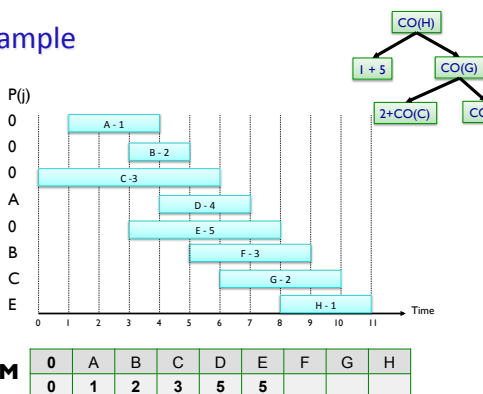


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Example

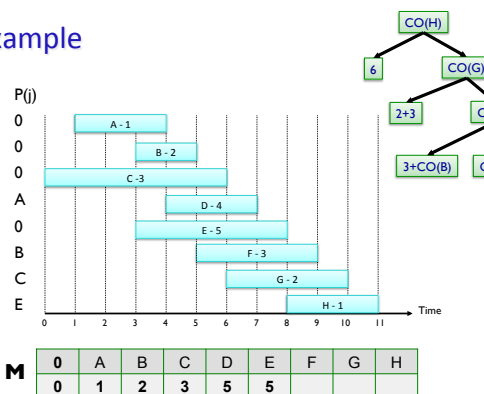


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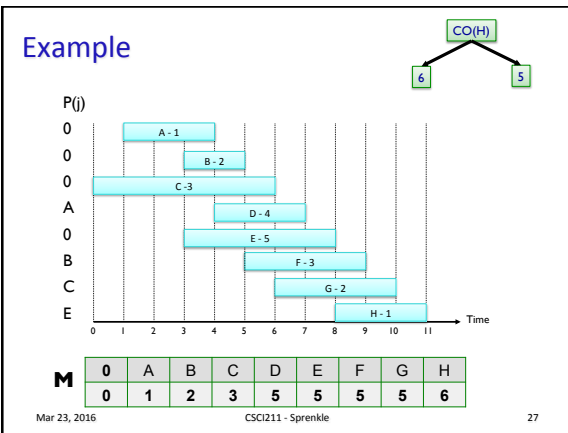
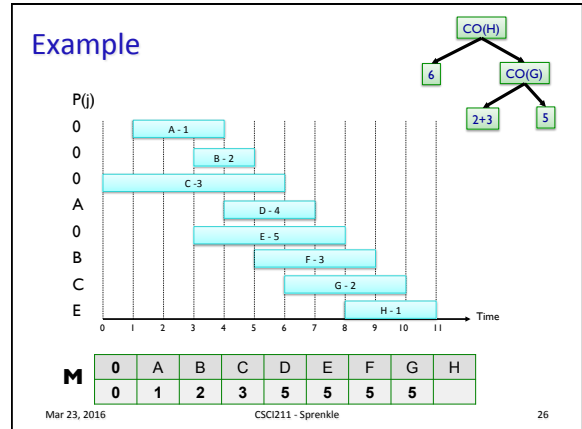
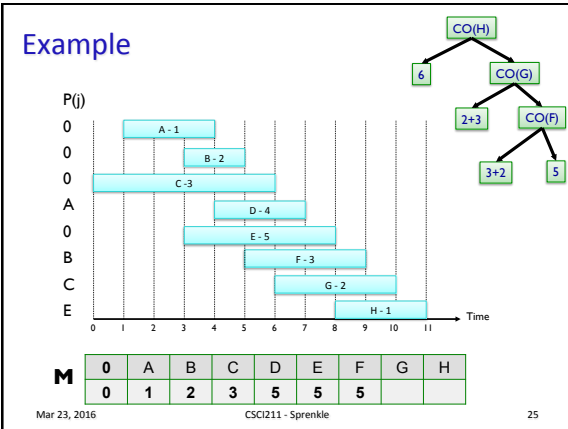
Example



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Weighted Interval Scheduling: Memoization Analysis

Costs?

Input: n jobs (associated start time s_j , finish time f_j , and value v_j)

Sort jobs by finish times so that $f_1 \leq f_2 \leq \dots \leq f_n$

Compute $p(1), p(2), \dots, p(n)$

```

for j = 1 to n
  M[j] = empty
M[0] = 0

M-Compute-Opt(j):
  if M[j] is empty:
    M[j] = max(v_j + M-Compute-Opt(p(j)), M-Compute-Opt(j-1))
  return M[j]

M-Compute-Opt(n)
    
```

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Weighted Interval Scheduling: Memoization Analysis

Input: n jobs (associated start time s_j , finish time f_j , and value v_j)

Sort jobs by finish times so that $f_1 \leq f_2 \leq \dots \leq f_n$ $O(n \log n)$

Compute $p(1), p(2), \dots, p(n)$ $O(n \log n)$:

```

for j = 1 to n
  M[j] = empty  O(n)
M[0] = 0

M-Compute-Opt(j):
  if M[j] is empty:
    M[j] = max(v_j + M-Compute-Opt(p(j)), M-Compute-Opt(j-1))
  return M[j]

M-Compute-Opt(n)  O(n)
    
```

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Weighted Interval Scheduling: Running Time

- Claim.** Memoized version of algorithm takes $O(n \log n)$ time
 - > Sort by finish time: $O(n \log n)$
 - > Computing $p(\cdot)$: $O(n \log n)$
 - > $M\text{-Compute-Opt}(j)$: each invocation takes $O(1)$ time and either
 - (i) returns an existing value $M[j]$
 - (ii) fills in one new entry $M[j]$ and makes two recursive calls
 - > Progress measure $\Phi = \#$ nonempty entries of $M[\cdot]$
 - (i) initially $\Phi = 0$, throughout $\Phi \leq n$
 - (ii) increases Φ by 1 \Rightarrow at most $2n$ recursive calls
 - > Running time of $M\text{-Compute-Opt}(n)$ is $O(n)$.
- Remark.**
 - > $O(n)$ if jobs are *pre-sorted* by start and finish times

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Weighted Interval Scheduling: Finding a Solution

- Dynamic programming algorithms compute **optimal value**
- What if we want the **solution** itself (not simply the value)?
- Do some post-processing
 - Looking at M, how do we know which set of intervals were chosen?

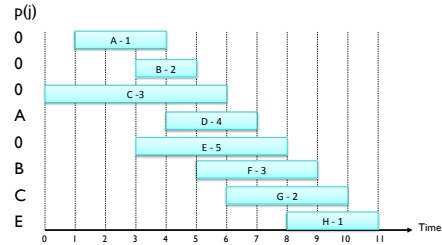
M	0	A	B	C	D	E	F	G	H
	0	1	2	3	5	5	5	5	6

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Towards Finding a Solution



M	0	A	B	C	D	E	F	G	H
	0	1	2	3	5	5	5	5	6

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Weighted Interval Scheduling: Finding a Solution

- Dynamic programming algorithms compute **optimal value**
- What if we want the **solution** itself (not simply the value)?
- Do some post-processing

```

M-Compute-Opt(n)
Find-Solution(n)
def Find-Solution(j):
    if j = 0:
        output nothing
    elif vj + M[p(j)] > M[j-1]:
        print j
        Find-Solution(p(j))
    else:
        Find-Solution(j-1)
    
```

Runtime?
O(n)

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Looking Ahead

- Exam 2 due Friday at 5 p.m.

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