

Objectives

- Dynamic Programming
 - Review Knapsack
 - Sequence Alignment

Review

- What is the knapsack problem?
- What is our solution?

Dynamic Programming: Adding a New Variable

- Def. $OPT(i, w)$ = max profit subset of items 1, ..., i with weight limit w
 - Case 1: OPT does not select item i
 - OPT selects best of { 1, 2, ..., i-1 } using weight limit w
 - Case 2: OPT selects item i
 - new weight limit = $w - w_i$
 - OPT selects best of { 1, 2, ..., i-1 } using new weight limit, $w - w_i$

$$OPT(i, w) = \begin{cases} 0 & \text{if } i = 0 \\ OPT(i-1, w) & \text{if } w_i > w \\ \max\{OPT(i-1, w), v_i + OPT(i-1, w-w_i)\} & \text{otherwise} \end{cases}$$

Mar 28, 2

3

Knapsack Problem: Bottom-Up

- Fill up an n-by-W array

```

Input: W, N, w1, ..., wN, v1, ..., vN
for w = 0 to W
    M[0, w] = 0

for i = 1 to N    # for all items
    for w = 1 to W # for all possible weights
        if wi > w : # item's weight is more than available
            M[i, w] = M[i-1, w]
        else
            M[i, w] = max{ M[i-1, w], vi + M[i-1, w-wi] }

return M[N, W]

```

Mar 28, 2018

CSCI211 - Sprenkle

4

Knapsack Input

W = 11



Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Mar 28, 2018

CSCI211 - Sprenkle

5

Knapsack Algorithm

		W + 1 →											
i = 4		0	1	2	3	4	5	6	7	8	9	10	11
	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{ 1 }	0	1	1	1	1	1	1	1	1	1	1	1
	{ 1, 2 }	0	1	6	7	7	7	7	7	7	7	7	7
	{ 1, 2, 3 }	0	1	6	7	7	18	19	24	25	25	25	25
	{ 1, 2, 3, 4 }	0	1	6	7	7	18	22	24	28	29	29	40
	{ 1, 2, 3, 4, 5 }	0											

OPT:
Solution =

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Mar 28, 2018

CSCI211 - Sprenkle

6

Knapsack Algorithm

$W + 1$ \longrightarrow

$i = 5$

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{1}	0	1	1	1	1	1	1	1	1	1	1	1
{1, 2}	0	1	6	7	7	7	7	7	7	7	7	7
{1, 2, 3}	0	1	6	7	7	18	19	24	25	25	25	25
{1, 2, 3, 4}	0	1	6	7	7	18	22	24	28	29	29	40
{1, 2, 3, 4, 5}	0	1	6	7	7	18	22	28	29	34	35	40

$n + 1$ \downarrow

Observations?
Questions from last time?

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Mar 28, 2018

CSCI211 - Sprenkle

Knapsack Algorithm

$W + 1$ \longrightarrow

$i = 5$

	0	1	2	3	4	5	6	7	8	9	10	11
ϕ	0	0	0	0	0	0	0	0	0	0	0	0
{1}	0	1	1	1	1	1	1	1	1	1	1	1
{1, 2}	0	1	6	7	7	7	7	7	7	7	7	7
{1, 2, 3}	0	1	6	7	7	18	19	24	25	25	25	25
{1, 2, 3, 4}	0	1	6	7	7	18	22	24	28	29	29	40
{1, 2, 3, 4, 5}	0	1	6	7	7	18	22	28	29	34	35	40

$n + 1$ \downarrow

OPT:
Solution =

What is the optimal solution?

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Mar 28, 2018

CSCI211 - Sprenkle

Knapsack Algorithm

		W + I →											
		0	1	2	3	4	5	6	7	8	9	10	11
n + I ↓	ϕ	0	0	0	0	0	0	0	0	0	0	0	0
	{1}	0	1	1	1	1	1	1	1	1	1	1	1
	{1, 2}	0	1	6	7	7	7	7	7	7	7	7	7
	{1, 2, 3}	0	1	6	7	7	18	19	24	25	25	25	25
	{1, 2, 3, 4}	0	1	6	7	7	18	22	24	28	29	29	40
	{1, 2, 3, 4, 5}	0	1	6	7	7	18	22	28	29	34	35	40

OPT: 40 = 22 + 18
 Solution={4, 3}

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

SEQUENCE ALIGNMENT

String Similarity

- How similar are two strings?

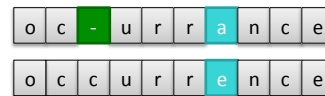
- occurrence
- occurence

- Measurements

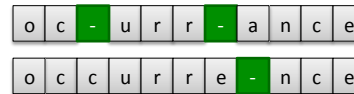
- Gap (-): add a letter
- Mismatch



6 mismatches, 1 gap



1 mismatch, 1 gap



0 mismatches, 3 gaps

Which is the best alignment?

Mar 28, 2018

CSCI211 - Sprenkle

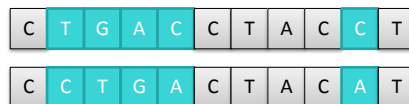
11

Edit Distance

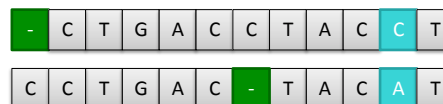
- [Levenshtein 1966, Needleman-Wunsch 1970]

- Gap penalty: δ
- Mismatch penalty: α_{pq}
 - If p and q are the same, then mismatch penalty is 0
- **Cost** = sum of gap and mismatch penalties

Parameters allow us to tweak cost



$$\alpha_{TC} + \alpha_{GT} + \alpha_{AG} + 2\alpha_{CA}$$



$$2\delta + \alpha_{CA}$$

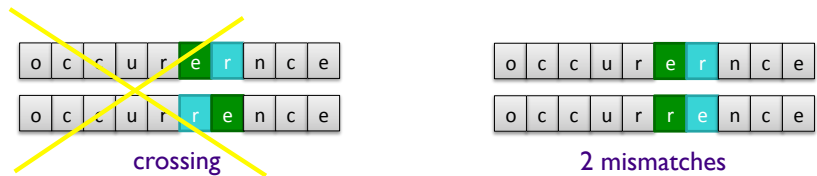
Mar 28, 2018

CSCI211 - Sprenkle

12

Sequence Alignment

- **Goal:** Given two strings $X = x_1 x_2 \dots x_m$ and $Y = y_1 y_2 \dots y_n$ find alignment of minimum cost
- An *alignment* M is a set of ordered pairs x_i-y_j such that each item occurs in at most one pair and **no** crossings
- The pair x_i-y_j and $x_{i'}-y_{j'}$ *cross* if $i < i'$, but $j > j'$.



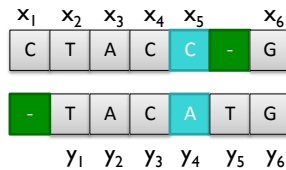
Mar 28, 2018

CSCI211 - Sprenkle

13

Sequence Alignment Example

- $X = \text{CTACCG}$
- $Y = \text{TACATG}$
- **Solution:** $M = x_2-y_1, x_3-y_2, x_4-y_3, x_5-y_4, x_6-y_6$



$$\text{cost}(M) = \underbrace{\sum_{(x_i, y_j) \in M} \alpha_{x_i, y_j}}_{\text{mismatch}} + \underbrace{\sum_{i: x_i \text{ unmatched}} \delta + \sum_{j: y_j \text{ unmatched}} \delta}_{\text{gap}}$$

Recall: mismatch penalty is 0 if x_i and y_j are the same

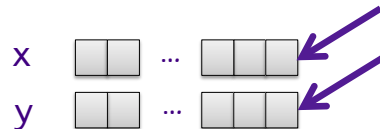
Mar 28, 2018

CSCI211 - Sprenkle

14

Sequence Alignment Case Analysis

- Consider last character of the strings X and Y:
 x_M and y_N
 - M and N are not necessarily equal
 - i.e., strings are not necessarily the same length
- What are the possibilities for x_M and y_N in terms of the alignment?



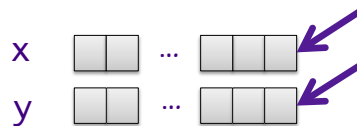
Mar 28, 2018

CSCI211 - Sprenkle

15

Sequence Alignment Case Analysis

- Consider last character of strings X and Y:
 x_M and y_N
 - Case 1: x_M and y_N are aligned
 - Case 2: x_M is not matched
 - Case 3: y_N is not matched



Formulate the optimal solution's value

Mar 28, 2018

CSCI211 - Sprenkle

16

Sequence Alignment Case Analysis

- Consider last character of strings X and Y:

x_M and y_N

- Case 1: x_M and y_N are aligned
- Case 2: x_M is not matched
- Case 3: y_N is not matched

What are the costs for these cases?



- $\text{OPT}(i, j) = \text{min cost of aligning strings}$

$x_1 x_2 \dots x_i$ and $y_1 y_2 \dots y_j$

Mar 28, 2018

CSCI211 - Sprenkle

17

Sequence Alignment Cost Analysis

- Consider last character of strings X and Y:

x_M and y_N

- Case 1: x_M and y_N are aligned
 - Pay mismatch for $x_M - y_N$ + min cost of aligning rest of strings
 - $\text{OPT}(M, N) = \alpha_{x_M y_N} + \text{OPT}(M-1, N-1)$
- Case 2: x_M is not matched
 - Pay gap for x_M + min cost of aligning rest of strings
 - $\text{OPT}(M, N) = \delta + \text{OPT}(M-1, N)$
- Case 3: y_N is not matched
 - Pay gap for y_N + min cost of aligning rest of strings
 - $\text{OPT}(M, N) = \delta + \text{OPT}(M, N-1)$

Mar 28, 2018

CSCI211 - Sprenkle

18

Sequence Alignment Cost Analysis

- Base costs? \rightarrow i or j is 0
 - What happens when we run out of letters in one string before the other?

$X = \text{CTACCG}$
 $Y = \text{TACTG}$

Mar 28, 2018

CSCI211 - Sprenkle

19

Sequence Alignment: Problem Structure

Gaps for remainder of Y

$$OPT(i, j) = \begin{cases} j\delta & \text{if } i = 0 \\ \min \begin{cases} \alpha_{x,y_j} + OPT(i-1, j-1) \\ \delta + OPT(i-1, j) \\ \delta + OPT(i, j-1) \end{cases} & \text{otherwise} \\ i\delta & \text{if } j = 0 \end{cases}$$

Ran out of 1st string

Ran out of 2nd string


Gaps for remainder of X

Mar 28, 2018

CSCI211 - Sprenkle

20

Sequence Alignment: Algorithm

Cost parameters 

```

Sequence-Alignment( $m, n, x_1x_2\dots x_m, y_1y_2\dots y_n, \delta, \alpha$ )
  for  $i = 0$  to  $m$ 
     $M[i, 0] = i\delta$ 
  for  $j = 0$  to  $n$ 
     $M[0, j] = j\delta$ 

  for  $i = 1$  to  $m$ 
    for  $j = 1$  to  $n$ 
       $M[i, j] = \min(\alpha[x_i, y_j] + M[i-1, j-1],$ 
                     $\delta + M[i-1, j],$ 
                     $\delta + M[i, j-1])$ 

  return  $M[m, n]$ 

```

Mar 28, 2018

CSCI211 - Sprenkle

21

Example

X = bait**Y = boot**

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

$j \rightarrow$

		b	a	i	t
b					
o					
o					
t					

$i \downarrow$

Mar 28, 2018

CSCI211 - Sprenkle

22

Example

X = bait

Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

j \longrightarrow

		b	a	i	t
	0	2	4	6	8
b	2				
o	4				
o	6				
t	8				

i \downarrow

Mar 28, 2018

CSCI211 - Sprenkle

23

Example

X = bait

Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

j \longrightarrow

		b	a	i	t
	0	2	4	6	8
b	2	0	2	4	6
o	4				
o	6				
t	8				

i \downarrow

Mar 28, 2018

CSCI211 - Sprenkle

24

Example

X = bait

Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

$j \longrightarrow$

		b	a	i	t
$i \downarrow$	0	2	4	6	8
b	2	0	2	4	6
o	4	2	1	3	5
o	6				
t	8				

Mar 28, 2018

CSCI211 - Sprenkle

25

Example

X = bait

Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

$j \longrightarrow$

		b	a	i	t
$i \downarrow$	0	2	4	6	8
b	2	0	2	4	6
o	4	2	1	3	5
o	6	4	3	2	4
t	8				

Mar 28, 2018

CSCI211 - Sprenkle

26

Example

What is the value for the problem?
What is the solution?

X = bait

Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

$j \longrightarrow$

		b	a	i	t
	0	2	4	6	8
b	2	0	2	4	6
o	4	2	1	3	5
o	6	4	3	2	4
t	8	6	5	4	2

$i \downarrow$

Mar 28, 2018

CSCI211 - Sprenkle

27

Example

X = bait

Y = boot

$\alpha = 1$, for vowel mismatch
 $\alpha = 2$, for other mismatches
 $\delta = 2$

$j \longrightarrow$

		b	a	i	t
	0	2	4	6	8
b	2	0	2	4	6
o	4	2	1	3	5
o	6	4	3	2	4
t	8	6	5	4	2

$i \downarrow$

Mar 28, 2018

CSCI211 - Sprenkle

28

Sequence Alignment: Analysis

```

Sequence-Alignment(m, n, x1x2...xm, y1y2...yn, δ, α)
  for i = 0 to m
    M[0, i] = iδ
  for j = 0 to n
    M[j, 0] = jδ

  for i = 1 to m
    for j = 1 to n
      M[i, j] = min(α[xi, yj] + M[i-1, j-1],
                    δ + M[i-1, j],
                    δ + M[i, j-1])

  return M[m, n]

```

$O(mn)$

Costs?

Mar 28, 2018

CSCI211 - Sprenkle

29

Sequence Alignment: Algorithm

```

Sequence-Alignment(m, n, x1x2...xm, y1y2...yn, δ, α)
  for i = 0 to m
    M[0, i] = iδ
  for j = 0 to n
    M[j, 0] = jδ

  for i = 1 to m
    for j = 1 to n
      M[i, j] = min(α[xi, yj] + M[i-1, j-1],
                    δ + M[i-1, j],
                    δ + M[i, j-1])

  return M[m, n]

```

What are the space costs?

When computing $M[i, j]$, which entries in M are used?

Mar 28, 2018

CSCI211 - Sprenkle

30

Sequence Alignment: Analysis

```

Sequence-Alignment( $m, n, x_1x_2\dots x_m, y_1y_2\dots y_n, \delta, \alpha$ )
  for  $i = 0$  to  $m$ 
     $M[0, i] = i\delta$ 
  for  $j = 0$  to  $n$ 
     $M[j, 0] = j\delta$ 

  for  $i = 1$  to  $m$ 
    for  $j = 1$  to  $n$ 
       $M[i, j] = \min(\alpha[x_i, y_j] + M[i-1, j-1],$ 
                     $\delta + M[i-1, j],$ 
                     $\delta + M[i, j-1])$ 

  return  $M[m, n]$ 

```

Space Cost: $O(mn)$

Observation: to calculate the current value, we only need the row above us and the entry to the left

SEQUENCE ALIGNMENT IN LINEAR SPACE

Sequence Alignment: $O(m)$ Space

- Collapse into an $m \times 2$ array
 - $M[i,0]$ represents previous row; $M[i,1]$ -- current

```
Space-Efficient-Alignment(m, n, x1x2...xm, y1y2...yn, δ, α)
  for i = 0 to m          # initialize first row
    M[i, 0] = iδ
  for j = 1 to n
    M[0, 1] = jδ          # first gap

  for i = 1 to m
    M[i, 1] = min(α[xi, yj] + M[i-1, 0],
                  δ + M[i, 0],
                  δ + M[i-1, 1])
  for i = 1 to m          # copy current row into previous
    M[i, 0] = M[i, 1]
  return M[m, 1]
```

Any drawbacks?

Mar 28, 2018

CSCI211 - Sprenkle

33

Sequence Alignment: $O(m)$ Space

- Collapse into an $m \times 2$ array
 - $M[i,0]$ represents previous row; $M[i,1]$ -- current

```
Space-Efficient-Alignment(m, n, x1x2...xm, y1y2...yn, δ, α)
  for i = 0 to m          # initialize first row
    M[i, 0] = iδ
  for j = 1 to n
    M[0, 1] = jδ          # first gap

  for i = 1 to m
    M[i, 1] = min(α[xi, yj] + M[i-1, 0],
                  δ + M[i, 0],
                  δ + M[i-1, 1])
  for i = 1 to m          # copy current row into previous
    M[i, 0] = M[i, 1]
  return M[m, 1]
```

Finds optimal value but will not be able to find alignment

Mar 28, 2018

CSCI211 - Spre

Why Do We Care About Space?

- For English words or sentences, probably doesn't matter
- Matters for Biological sequence alignment
 - Consider: 2 strings with 100,000 symbols each
 - Processor can do 10 billion primitive operations
 - BUT dealing with a 10 GB array

Mar 28, 2018

CSCI211 - Sprenkle

35

Sequence Alignment: Linear Space

- Can we avoid using quadratic space?
 - Optimal value in $O(m)$ space and $O(mn)$ time.
 - Compute $OPT(i, \bullet)$ from $OPT(i-1, \bullet)$
 - BUT, no simple way to recover alignment itself
- **Theorem.** [Hirschberg 1975] Optimal alignment in $O(m + n)$ space and $O(mn)$ time.
 - Clever combination of *divide-and-conquer* and *dynamic programming*
 - Section 6.7

Mar 28, 2018

CSCI211 - Sprenkle

36

Looking Ahead

- PS8