CSCI330: Midterm Prep Document

OS Design

- Roles
- Goals

Systems Programming:

- Unix
- Shell scripting
- (
- Make

OS Structures, Mechanisms

- Processor modes (kernel, user)
- Memory, Address space
- System calls, interrupts
- Booting

Processes

- Process management
- Process switching
- Process scheduling
 - o Goals
 - Metrics
 - o Mechanisms
 - o Policies
- Interprocess communication
- Threads
 - States
 - Relation to processes