Objectives: Understanding Our Client

A Whole Lot of Software Engineering

- Design, development, implementation in cycles
- Feedback from client

Ancient Graffiti Project

http://ancientgraffiti.org/

- Client: Rebecca Benefiel, professor of classics

- Mature project
  - ➤ Started in 2013 by CSCI335 students!
  - ➤ Built on summer research scholars and previous CSCI335 students!

- Formerly funded by two National Endowment of the Humanities grants as well as others

Exploring AGP

- What is the purpose of the Ancient Graffiti project?

- What are its features?

- Who are the target users?

- What is the *vocabulary* of the project?

- What do you like? What do you not like?

- Find any bugs?

- Compare with other inscription sites for ideas and inspiration

See Canvas for full instructions
Due Wednesday at midnight

AGP: Looking Ahead

- Friday: given repository
  - Understand the code base
- Next week:
  - Given some "starter features" – some bug fixes and improvements to help you learn the code
  - Given possible projects
    - Select project preferences
    - Work in teams on the projects
      - Requirements