# **Exam Prep Document**

## **Exam Format**

- Very short answer
- Short answer
- Applying concepts: design and analysis
- Types of questions: Similar questions to reviews at beginning of lecture, e.g., vocabulary, comparisons, fix the code, explain the code, ...; synthesizing concepts/content

# What I expect from you

- Be precise, clear in your answers.
- To be comfortable with the terminology/vocabulary of web applications and software engineering to understand it when reading it and to use the appropriate terminology
- Know the what, why, and how of concepts (so I won't include this in each of the topics)
- Understand tradeoffs
- You can use bulleted lists or tables, as appropriate for the question.
- Make sure I know that you know what you're talking about.
- Do not need to know the Image sharing article or the Google search article

# How to prepare

- Review lecture slides and readings
- Review assignments
- Practice reading and writing HTML, CSS, Servlets, JSPs, SQL queries, JDBC, JavaScript

# **Topics**

### **WWW Architecture**

- Components Internet, clients, servers
- HTTP protocol
- Process of requesting a Web page

### HTML5

Terminology (elements, tags, attributes, content), components, syntax, purpose, rules

#### CSS

• Terminology (selector, properties, values), components, syntax, purpose, rules

#### Web application servers

- Handle requests (get, post)
- Return responses
- Servlet container
- Handling state
- Multi-threaded
- How different from web server

#### **Java Servlets**

- Important methods: init, doGet, doPost, destroy
- Sessions
- Session vs Request vs Context (Application) Attributes
- Parameters vs Attributes vs Init Parameters
- Maintaining state across multiple requests
- Organization

#### JSPs

- Syntax
- Organization with servlets

## **Quality Attributes**

- How is web software different from other software?
- How do those characteristics change what constitutes "quality software" on the Web?

#### **Version Control**

- Benefits, limitations
- Software tools

### JavaScript

- Syntax, rules
- Understanding code

### Databases, SQL

- Why DB? Why SQL?
- Terminology attributes/columns, rows, joins, queries
- Organization of tables, attributes, data types
- Common SQL statements, meanings

#### **JDBC**

- Why JDBC?
- How to connect
- Basic Syntax

## Software Engineering

- Requirements gathering
- Static mock-ups
- Agile development

## **Software Engineering Tools**

- Maven
- Jira

#### Usability

- Fundamental ideas
- Guiding principles
- Trunk test