

Review: Unix Commands

- We talked a lot about security and file-related commands
 - Tell me about them!
- How do we redirect output from the terminal to a file?

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Today

- More file system commands
- Process commands

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Tree Walking

- How can do we find a set of files?
- One possibility:
 - `ls -LR /`
- What about
 - All files below a given directory in the hierarchy?
 - All files since Jan 1, 2017?
 - All files larger than 10K?

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find utility

- **find** *<pathlist>* *<expression>*
- **find** recursively descends through *pathlist* and applies *expression* to every file
- *expression* can be:
 - **-name** *pattern*
 - *true* if file name matches pattern. Pattern may include shell patterns such as *, must be in quotes to suppress shell interpretation
 - `find / -name '*.java'`
 - `find ~ -name "*.py"`
 - ...

What do these commands do?

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find utility (continued)

- **-perm [+ -]mode**
 - Find files with given access mode, mode must be in octal.
Eg: `find . -perm 755`
- **-user userid/username**
 - Find by owner *userid* or *username*
- **-atime n**
 - File was last accessed $n \times 24$ hours ago. When find figures out how many 24-hour periods ago the file was last accessed, any fractional part is ignored
 - To match `-atime +1`, a file has to have been accessed at least two days ago.
- **-size size**
 - File size is at least *size*
- *many more...*

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find: logical operations

Logical Operation	Functionality
<code>! expression</code>	returns the logical negation of expression
<code>op1 -a op2</code>	matches both patterns <i>op1</i> and <i>op2</i>
<code>op1 -o op2</code>	matches either <i>op1</i> or <i>op2</i>
<code>()</code>	group expressions together

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find: actions

- **-print** prints out the name of the current file (default)
- **-exec cmd**
 - Executes *cmd*, where *cmd* must be terminated by an escaped semicolon (`\;` or `'\;'`)
 - If you specify `{}` as a command line argument, it is replaced by the name of the current file just found
 - **exec** executes *cmd* once per file
 - Example:
 - `find . -name "*~" -exec ls -l {} \;`

What does this command do?

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find Examples

- Find all files beneath home directory beginning with f
 - `find ~ -name 'f*'`
- Find all files beneath home directory modified within last 24 hours
 - `find ~ -mtime 0`
- Find all files beneath home directory larger than 10K
 - `find ~ -size 10k`
- Count words in files under home directory
 - `find ~ -exec wc -w {} \;`
- Remove core files
 - `find / -name core -exec rm {} \;`

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Practical Example

- Problem opening Firefox “another session is already running”
- Solution: need to remove the “lock” files in your `~/ .mozilla` directory
- But where are those files?
- And how do you delete them?

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Practical Example

- Problem opening Firefox “another session is already running”
- Solution: need to remove the “lock” files in your `~/ .mozilla` directory
- But where are those files?
 - Try: `find ~/.mozilla -name "*lock*"`
- And how do you delete them?
 - `find ~/.mozilla -name "*lock" -exec rm {} \;`

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diff: comparing two files

- **diff**: compares two files and outputs a description of their differences
 - Usage: `diff [options] file1 file2`
 - `-i` : ignore case
 - `-u` : human readable
 - `-bB` : ignore white space

```
apples
oranges
walnuts
```

```
apples
oranges
grapes
```

```
$ diff list1 list2
3c3
< walnuts
---
> grapes
```

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Other file comparison utilities

- **cmp**
 - Tests two files for equality
 - If equal, nothing returned. If different, location of first differing byte returned
 - Faster than **diff** for checking equality
- **comm**
 - Reads two files and outputs three columns:
 - Lines in first file only
 - Lines in second file only
 - Lines in both files
 - Must be sorted
 - Options: fields to suppress ([-123])

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CONTROL-COMMANDS

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Control-Commands

Control +	Function
c	Interrupt or break job; stops printing and returns to UNIX
z	Suspend current job bg to run in background
h	Erase or backspace character
s	Freezes screen
q	Unfreezes screen
u	Erase everything on line before this
w	Erase previous word
k	Erase remainder of line

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PROCESSES

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Unix Processes

- **Process:** An entity of execution
- UNIX can execute many processes simultaneously
- Creation of a process
 - A unique process id (pid) is assigned to the new process
 - Inherit, create, or initialize other data structures (e.g., file tables, I/O table, etc.)

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Background Jobs

- By default, when executing a command in the shell, the shell will wait for the command to exit before printing out the next prompt
- Trailing a command with `&` allows the shell and command to run simultaneously

```
[sprenkle@fred ~]$ jedit &
[1] 7001
```

pid

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Ending a process

- When a process ends, there is a return code (an integer) associated with the process
 - 0 means success
 - >0 represent various kinds of failure, up to process

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Process Information Maintained

- Working directory
- File descriptor table
- Process id
 - number used to identify process
- Process group id
 - number used to identify set of processes
- Parent process id
 - process id of the process that created the process
- Umask
 - Default file permissions for new file

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Process Information Maintained

We haven't talked about these yet:

- Effective user and group id
 - The user and group this process is running with permissions as
- Real user and group id
 - The user and group that invoked the process
- Environment variables

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ps

- Report a snapshot of the current processes
- By default, just displays processes in the current terminal
 - Columns by default: PID, TTY, TIME, and CMD
- Accepted options:
 - UNIX options, which may be grouped and must be preceded by a dash
 - BSD options, which may be grouped and must not be used with a dash
 - GNU long options, which are preceded by two dashes

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ps Examples

Command	Meaning
ps -e	See every process on the system
ps -ef	See every process on the system, in full listing
ps ax	See every process on the system
ps -ejH	See a process tree

Pipe through `more`

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Process Subsystem Utilities

Utility	Functionality
top	Monitors tasks
kill <pid>	Terminate a process Use <code>-9</code> if bugger won't die
nohup <cmd>	Makes a command immune to hangup and terminal signal
sleep <#>	Sleep in seconds
nice <cmd>	Run processes at a low priority

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PROCESS ENVIRONMENT

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Environment of a Process

- A set of key-value pairs associated with a process
- Keys and values are strings
- Passed to children processes
- Cannot be passed back up
 - i.e., what you do in the child doesn't affect parent
- Common examples:
 - **PATH**: Where to search for programs
 - **TERM**: Terminal type

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The PATH environment variable

- Colon-separated list of directories
- Non-absolute pathnames of executables are only executed if found in the list
 - Searched left to right
- Example:

```
$ example.sh
-bash: example.sh not found
$ PATH=$PATH:.
$ example.sh
hello!
```

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Having . In Your Path

```
$ ls
foo
$ foo
sh: foo: not found
```

```
$ ./foo
Hello, foo.
```

- What **not** to do:

```
$ PATH=.:$PATH
$ ls
foo
$ cd /tmp/
$ ls
Congratulations! Your files have been removed
and you have just sent email to Steve
challenging him to a fight.
```

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Shell Variables

- Shells have several mechanisms for creating variables
- A **variable** is a name representing a string value.
 - Example: PATH
 - Shell variables can save time and reduce typing errors
- Allow you to store and manipulate information
 - Ex: `ls $DIR > $FILE`
- Two types: local and environmental
 - Local are set by the user or by the shell itself
 - Environmental come from the operating system and are passed to children

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Shell Variables

- Syntax varies by shell
 - `varname=value` # sh, ksh, bash
 - `set varname = value` # csh
- To access the value: `$varname`
- Turn local variable into environment:
 - All child processes from this terminal
 - `export varname` # sh, ksh, bash
 - `setenv varname value` # csh

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Environmental Variables

Name	Meaning
<code>\$HOME</code>	Absolute pathname of your home directory
<code>\$PATH</code>	A list of directories to search for
<code>\$MAIL</code>	Absolute pathname to mailbox
<code>\$USER</code>	Your user name
<code>\$SHELL</code>	Absolute pathname of login shell
<code>\$TERM</code>	Type of terminal
<code>\$PS1</code>	Prompt

To view *all* shell variables, set

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Setting Environment Variables

- You can set environment variables in your `~/.bash_profile` file
- Open `~/.bash_profile` using jedit or emacs or some text editor
- Create a new variable:
 - `CS397=/csdept/courses/cs397`
- Export the variable
 - `export CS397`
- In terminal, run the `SOURCE` command to load your new profile
 - `source ~/.bash_profile`
- Check that your new variable was created:
 - `echo $CS397`
- Use the variable
 - `cd $CS397`

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Bash's Configuration Files

File Name	Purpose
<code>.bash_profile</code>	Read and executed by Bash every time you log into the system
<code>.bashrc</code>	Read and executed by Bash every time you start a subshell
<code>.bash_logout</code>	Read and executed every time a login shell exits

Open your `.bash*` files in jedit
Notice what each file contains

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ALIAS

- Allow you to rename commands or type something simple instead of a list of options
- Can be defined on the command line, in `.bash_profile`, or in `.bashrc`
- To see all defined aliases
 - `alias`
- To see the definition for an alias
 - `alias name`
- To create an alias
 - `alias name=command`

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Create a new ALIAS

- Open `~/.bashrc` and `.bash_profile`
- Move your definition of `CS397` and its export from `.bash_profile` to `.bashrc`
- Add an alias called `cd397` (or something easy to remember) that cds to the `CS397` directory

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Deleting an ALIAS

- `unalias name`
- Just for the current shell/session

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Assignment 1

- More practice, due Friday

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