

## Review

- What were the terms we learned on Monday?
  - How do they fit together?

March 1, 2017

Sprenkle - CSCI397

1

## Why Version Control Systems?

March 1, 2017

Sprenkle - CSCI397

2

## Why Version Control Systems?

- Collaborate on code with a team
- Roll back/restore older version of code
  - Granularity: Individual files or collection of files
- Store ownership of files/changes and when occurred
- Record reasons for changes
- Track progress
- Each developer has own sandbox of code
- Maintaining multiple branches

March 1, 2017

Sprenkle - CSCI397

3

## Centralized vs Distributed VCS

- What are their characteristics?
- What are examples of each?

March 1, 2017

Sprenkle - CSCI397

4

## Centralized vs Distributed VCS

- Centralized (CVS, Subversion)
  - One central repository: the gold standard
  - All updates made against central repo
  - No access to repo? No updates
  - Must sync with central repo before adding updates
- Decentralized (git, mercurial, bazaar)
  - Multiple copies/clones/forks of repositories
  - You can always have a local repo
  - You can optionally have a central repo
  - More distributed sharing options

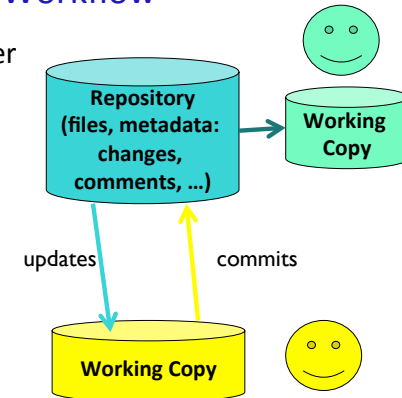
March 1, 2017

Sprenkle - CSCI397

5

## Centralized VCS Workflow

1. Pull changes other people made
2. Make your changes, and make sure they work properly
3. Commit your changes to the central server



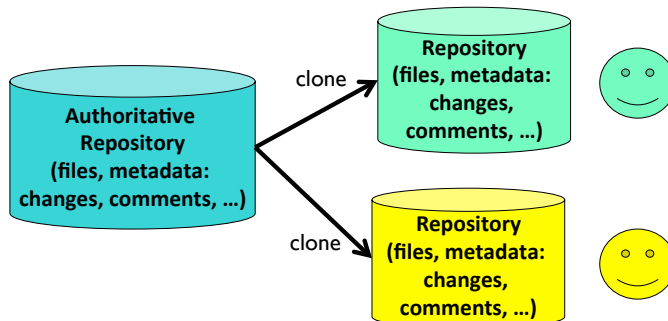
March 1, 2017

Sprenkle - CSCI397

6

## Distributed VCS Workflow

1. Clone copies of repository



March 1, 2017

Sprenkle - CSCI397

7

## Distributed VCS Workflow

1. Clone copies of repository
2. Work (mostly) locally
  - Optionally push to remote but not necessarily an authoritative repository

March 1, 2017

Sprenkle - CSCI397

8

## Discussion

- CVCS: Mostly remote operations
  - Requires network connectivity for updates, commits
    - More expensive operations
  - Less space for each client
- DVCS: Mostly local operations (faster)
  - Does not require network connectivity
  - Whole copy of the repository
  - More space for each "client"

March 1, 2017

Sprenkle - CSCI397

9

## What Should Be Under Version Control?

March 1, 2017

Sprenkle - CSCI397

10

## What Should Be Under Version Control?

- Yes:
  - Text-based things made by humans
  - Source code
  - Scripts
  - Files that aren't going to change
- No:
  - Automatically built things
    - (executables, object files, jar files)
  - Temporary files
  - Sensitive data: passwords, private ssh keys
  - Most VCSs have ways to ignore these

March 1, 2017

Sprenkle - CSCI397

11

<https://git-scm.com/book/en/v2>



March 1, 2017

Sprenkle - CSCI397

12

## Configuring git

Configure git to identify your code modifications as belonging to you

- Check the configuration
  - `git config -l`
- if no `user.name`:
  - `git config --global user.name "My Name"`
  - `git config --global user.email "me@place.com"`
- `git config --global color.ui auto`

March 1, 2017

Sprenkle - CSCI397

13

## Using git: initializing a repository

- Repository: Project
- Go into your `cs397` directory
- Execute `git init git_repo`
  - Creates a new directory named `git_repo` and initializes a repository
  - Creates a new subdirectory named `.git` that contains all of your repository files
  - View the contents of the `.git` directory

March 1, 2017

Sprenkle - CSCI397

14

## Using git: checking the status

- `git status`
  - show modified files in working directory, staged for next commit

March 1, 2017

Sprenkle - CSCI397

15

## git File States

- **Committed**: the data is safely stored in your local repository
- **Modified**: changed a file but have not committed it to repository yet
- **Staged**: marked a modified file in its current version to go into your next commit snapshot.

March 1, 2017

Sprenkle - CSCI397

16

## git Project Sections

- **.git directory:** stores your project's metadata and object database
  - Copied when you clone a repository from another computer.
- **Working directory:** *single* checkout of *one* version of the project
  - Files are pulled out of the compressed database in the Git directory and placed on disk for you to use or modify.
- **Staging area:** stores information about what will go into your next commit

March 1, 2017

Sprenkle - CSCI397

17

## Using git: updating a repository

- Create a file
  - `touch myscript.sh`
- Add that script to git for tracking
  - `git add myscript.sh`
- Commit the files
  - `git commit -m 'initial version'`

March 1, 2017

Sprenkle - CSCI397

18

## Using git: updating a repository

- Edit `myscript.sh`
- Run `git status`
- Try to commit
  - `git commit`

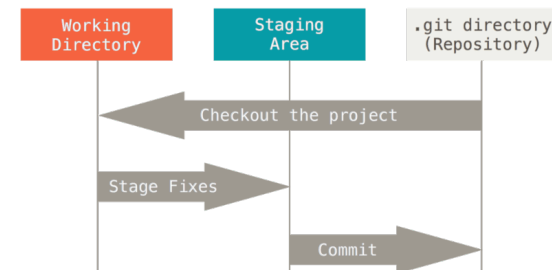
March 1, 2017

Sprenkle - CSCI397

19

## git Work flow

1. Modify files in your working directory
2. Stage the files, adding snapshots to your staging area.
3. Commit: takes the files in the staging area and stores that snapshot permanently to `.git` directory



March 1, 2017

Sprenkle - CSCI397

20

## File Stages

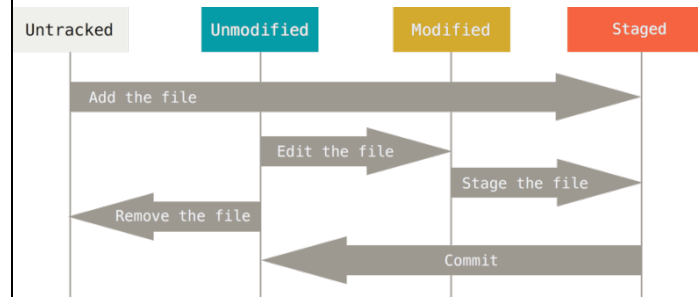
- Every file is either *tracked* or *untracked*
- **Tracked:** files in the last snapshot
  - can be unmodified, modified, or staged
- **Untracked:** everything else
  - Any files in your working directory that were not in your last snapshot and are not in your staging area
- When you first clone a repository, all of your files will be *tracked* and *unmodified*
  - Git just checked them out and you haven't edited them

March 1, 2017

Sprenkle - CSCI397

21

## File Stages



- Source: <https://git-scm.com/book/en/v2/Git-Basics-Recording-Changes-to-the-Repository>

March 1, 2017

Sprenkle - CSCI397

22

## Using git: updating a repository

- Create a new file
  - `touch otherscript.sh`
- Run `git status`

March 1, 2017

Sprenkle - CSCI397

23

## git: committing our changes

- We're happy with our files (one new, one modified) and we want to commit them
- What should we do?

March 1, 2017

Sprenkle - CSCI397

24

## Git: committing our changes

- `git add *.sh`
- `git commit -m "New version!"`

March 1, 2017

Sprenkle - CSCI397

25

## What's been happening?

- `git log`

March 1, 2017

Sprenkle - CSCI397

26

## Branches

- We've been working in the master
- Instead, let's use branches so that we can work on multiple features in parallel
- Create a new branch and switch to it
  - `git checkout -b mybranch`
  - `git status`

March 1, 2017

Sprenkle - CSCI397

27

## Update code in the branch

- Add file `newscript.sh`
- Stage and commit the file:
  - `git add newscript.sh`
  - `git commit -m "added newscript.sh"`
- `git status`
- `git branch`
  - list your branches
  - a \* will appear next to the currently active branch

March 1, 2017

Sprenkle - CSCI397

28

## Merge our branch into the master

- `git checkout master`
  - Go back into the master branch
  - merge the specified branch's history into the current one
- `git merge mybranch`
  - Get the code from `mybranch` and merge it into here

March 1, 2017

Sprenkle - CSCI397

29

## One More Time, with Feeling

- Create a new branch and switch to that branch
  - `git checkout -b newfeature`
- Edit `newsript.sh`
  - Add something to it
- Stage and commit the file in **one** step:
  - `git commit -a -m "updated ..."`

March 1, 2017

Sprenkle - CSCI397

30

## Go back to the master

- Go back to the master branch
  - `git checkout master`
- Edit `newsript.sh`
  - Add something (different) to it
- Stage and commit the file in **one** step:
  - `git commit -a -m "updated ..."`
- Attempt to merge the `newfeature` branch into the `master` branch
  - `git merge newfeature`

March 1, 2017

Sprenkle - CSCI397

31

## GIT COLLABORATION

March 1, 2017

Sprenkle - CSCI397

32



## Working on a Shared Project

- I created a repository for us to use
  - `git clone /csdept/courses/cs397/shared/gitrepo/ mycopy`
- Go into your copy
- View the contents
- Transmit local branch commits to the remote repository branch
  - `git push -u origin master`

March 1, 2017

Sprenkle - CSCI397

33

## Explore git

- What other git commands are there?
  - What do they do?

March 1, 2017

Sprenkle - CSCI397

34